

Incremental approaches for updating reducts in dynamic covering information systems



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ARTICLE INFO

Article history:

Received 9 January 2017

Revised 16 June 2017

Accepted 19 July 2017

Available online 20 July 2017

Keywords:

Characteristic matrix

Covering information system

Dynamic covering information system

Rough set

ABSTRACT

In various real-world situations, there are actually a large number of dynamic covering information systems, and non-incremental learning technique is time consuming for updating approximations of sets in dynamic covering information systems. In this paper, we investigate incremental mechanisms of updating the second and sixth lower and upper approximations of sets in dynamic covering information systems with variations of attributes. Especially, we design effective algorithms for calculating the second and sixth lower and upper approximations of sets in dynamic covering information systems. The experimental results indicate that incremental algorithms outperform non-incremental algorithms in the presence of dynamic variation of attributes. Finally, we explore several examples to illustrate that the proposed approaches are feasible to perform knowledge reduction of dynamic covering information systems.

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1. Introduction

Covering-based rough set theory [62] as a generalization of Pawlak's rough sets [38] is a powerful mathematical tool in the field of knowledge discovery and rule acquisition. To deal with ambiguous knowledge, researchers [28,31,35,37,61,69–71] have proposed many approximation operators and investigated their basic properties. Especially, these approximation operators are classified into three types as follows: element-based operators, granular-based operators and system-based operators, and all approximation operators are also classified into dual and non-dual operators in covering approximation spaces. Additionally, covering-based rough set theory has been applied to many fields [5,11,65] such as classification and feature selection, and related research is being increasingly studied with the development of this theory.

Many scholars [2,10,13,15,16,18,27,34,44,45,50,54–56,58–60,63,66] have investigated the lower and upper approximation operators from the view of matrix. For example, Cai et al. [2] investigated knowledge reduction of dynamic covering decision

information systems caused by variations of attribute values. Hu et al. [10] proposed matrix-based dynamic approaches for updating approximations in multi-granulation rough sets when a single granular structure evolves over time. Huang et al. [13] provided an efficient approach for computing rough approximations of fuzzy concepts in dynamic fuzzy decision systems with simultaneous variation of objects and features. Lang et al. [15] presented incremental approaches for computing the second and sixth lower and upper approximations of sets from the view of matrix in dynamic covering approximation spaces. Liu [27] provided a new matrix view of rough set theory for Pawlak's lower and upper approximation operators and redefined the pair of lower and upper approximation operators using the matrix representation in a fuzzy approximation space. Ma [34] introduced fuzzy γ -covering, fuzzy γ -neighborhood, and two new types of fuzzy covering rough set models which link covering rough set theory and fuzzy rough set theory from the view of matrix. Wang et al. [50] transformed the computation of the second, fifth and sixth lower and upper approximations of a set into products of the type-1 and type-2 characteristic matrices and the characteristic function of the set in covering approximation spaces. Yang et al. [55] put forwards the fuzzy γ -minimal description and a novel type of fuzzy covering-based rough set model and investigated their properties from the view of matrix. Zhang et al. [66] presented efficient

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parallel boolean matrix based algorithms for computing rough set approximations in incomplete information systems.

Additionally, many investigations [1,3,4,6–9,12,14–16,18–26,29,30,32,33,39–43,46–49,51,53,57,58,63,64,67,68] have focused on knowledge reduction of information systems. Especially, researchers [4,15–17,20,32,36,52,63,64] have computed approximations of sets in dynamic information systems with variations of object sets, attribute sets and attribute value sets. For instance, Chen et al. [4] introduced two Boolean row vectors to characterize discernibility matrices and reducts in variable precision rough set model and employed an incremental manner to update minimal elements in the discernibility matrices at the arrival of an incremental sample. Lang et al. [16] presented incremental algorithms for computing the second and sixth lower and upper approximations of sets and investigated knowledge reduction of dynamic covering information systems with variations of objects. Li et al. [20] introduced a kind of dominance matrix to calculate P -dominating sets and P -dominated sets and discussed the principles of updating P -dominating sets and P -dominated sets when some attributes are added into or deleted from the attribute set P . Luo et al. [32] presented the updating properties for dynamic maintenance of approximations when the criteria values in set-valued decision systems evolve with time. Qian et al. [36] investigated attribute reduction for sequential three-way decisions under dynamic granulation. Zhang et al. [63] provided incremental approaches to update the relation matrix for computing the lower and upper approximations with dynamic attribute variation in set-valued information systems. Zhang et al. [64] developed incremental approaches for updating rough approximations in interval-valued information systems under attribute generalization, which carry out the computation using the previous results from the original data set along with new results.

Apart from dynamic covering information systems with variations of object sets and attribute value sets, there are many dynamic covering information systems with the immigration and emigration of attributes in practical situations, and it is time-consuming to compute the second and sixth lower and upper approximations of sets in dynamic covering information systems and perform knowledge reduction of these dynamic covering information systems with non-incremental learning technique. Furthermore, many investigations have proved that matrix-based approaches are effective to compute the lower and upper approximations of sets in dynamic information systems, and incremental approaches are more effective than non-incremental approaches for performing knowledge reduction of dynamic information systems. Therefore, we will propose incremental approaches to update the second and sixth lower and upper approximations of sets for knowledge reduction of dynamic covering information systems with variations of attribute sets from the view of matrix. The contribution of this study is shown as follows. Firstly, we study properties of the type-1 and type-2 characteristic matrices with attribute variations and provide incremental algorithms for updating the second and sixth lower and upper approximations of sets using the type-1 and type-2 characteristic matrices, respectively. Secondly, we perform experiments on ten dynamic covering information systems with attribute variations and employ the experimental results to illustrate incremental algorithms are effective to update the second and sixth lower and upper approximations of sets in dynamic covering information systems. Thirdly, we employ several examples to demonstrate that the designed algorithms are efficient to conduct knowledge reduction of dynamic covering information systems with immigrations of attributes.

The rest of this paper is organized as follows: In Section 2, we briefly review the basic concepts of Pawlak's rough set the-

ory and covering-based rough set theory. In Section 3, we update the type-1 and type-2 characteristic matrices in dynamic covering information systems with variations of attributes. We design incremental algorithms for updating the second and sixth lower and upper approximations of sets in dynamic covering information systems. In Section 4, the experimental results illustrate incremental algorithms are effective to construct the second and sixth lower and upper approximations of sets. In Section 5, we explore several examples to illustrate how to perform knowledge reduction of dynamic covering information systems with variations of attributes. Concluding remarks and further research are given in Section 6.

2. Preliminaries

In this section, we briefly review some concepts of Pawlak's rough sets and covering-based rough sets.

Definition 2.1. [38] An information system is a 4-tuple $S = (U, A, V, f)$, where $U = \{x_1, x_2, \dots, x_n\}$ is a finite set of objects, A is a finite set of attributes, $V = \{V_a | a \in A\}$, where V_a is the set of values of attribute a , and $\text{card}(V_a) > 1$, f is a function from $U \times A$ into V .

Information systems, where objects are measured by using a finite number of attributes, represent all available knowledge and information. In practice, if we have $A = C \cup D$, where C and D denote a non-empty finite set of conditional attributes and a non-empty finite set of decision attributes, respectively, then $S = (U, A, V, f)$ is called a decision information system.

Definition 2.2. [38] Let $S = (U, A, V, f)$ be an information system, and $B \subseteq C$. Then an indiscernibility relation $IND(B) \subseteq U \times U$ is defined as:

$$IND(B) = \{(x, y) \in U \times U | \forall b \in B, b(x) = b(y)\},$$

where $b(x)$ and $b(y)$ denote the values of objects x and y on b , respectively.

According to Definition 2.2, we see that x and y are indiscernible with respect to B if $(x, y) \in IND(B)$ for $x, y \in U$, and obtain the family of equivalence classes $U/B = \{[x]_B | x \in U\}$ of the universe U , where $[x]_B = \{y \in U | (x, y) \in IND(B)\}$ and U/B is a partition of the universe U . Moreover, if $IND(C) \subseteq IND(D)$, then S is called a consistent information system. Otherwise, it is inconsistent.

By Definition 2.2, Pawlak presented concepts of lower and upper approximations of sets and reducts as follows.

Definition 2.3. [38] Let $S = (U, A, V, f)$ be an information system, and $B \subseteq C$. Then Pawlak's upper and lower approximations of $X \subseteq U$ with respect to $IND(B)$ are defined as follows:

$$\bar{R}(X) = \{x \in U | [x]_B \cap X \neq \emptyset\}, \underline{R}(X) = \{x \in U | [x]_B \subseteq X\}.$$

According to Definition 2.3, we see that Pawlak's lower and upper approximation operators are constructed on an indiscernibility relation or a family of equivalence classes, which are the classical approximation operators for knowledge discovery of information systems.

Definition 2.4. [38] Let $S = (U, A, V, f)$ be an information system. Then an attribute set $P \subseteq C$ is called a reduct if (1) $IND(P) = IND(C)$; (2) For any $a \in P$, $IND(P - \{a\}) \neq IND(C)$.

The first condition indicates the joint sufficiency of the attribute set P ; the second condition means that each attribute in P is individually necessary. Therefore, P is the minimum attribute set keeping the indiscernibility relation $IND(C)$.

In practical situations, the condition of the indiscernibility relation is so strict that limits its applications for knowledge discovery of information systems, and Zakowski provided covering-based rough set theory for improving the performance of Pawlak's model as follows.

Definition 2.5. [62] Let U be a finite universe of discourse, and \mathcal{C} a family of subsets of U . Then \mathcal{C} is called a covering of U if none of elements of \mathcal{C} is empty and $\bigcup\{\mathcal{C}|\mathcal{C} \in \mathcal{C}\} = U$. Furthermore, (U, \mathcal{C}) is referred to as a covering approximation space.

By Definition 2.5, we see that a covering is an extension of a partition. Furthermore, if U is a finite universe of discourse, and $\mathcal{D} = \{\mathcal{C}_1, \mathcal{C}_2, \dots, \mathcal{C}_m\}$, where $\mathcal{C}_i (1 \leq i \leq m)$ is a covering of U , then (U, \mathcal{D}) is called a covering information system. Especially, if all coverings of \mathcal{D} are classified into conditional attribute-based coverings and decision attribute-based coverings, then (U, \mathcal{D}) is called a covering decision information system.

Example 2.6. Let $U = \{x_1, x_2, x_3, x_4, x_5, x_6, x_7, x_8\}$ be eight cars, $C = \{\text{price}, \text{quality}\}$ the conditional attribute set, $D = \{\text{grade}\}$ the decision attribute set, the domains of *price*, *quality*, and *grade* are *{high, middle, low}*, *{good, bad}*, and *{1, 2}*, respectively. To evaluate these cars, specialists A and B are employed and their evaluation reports are shown as follows:

$$\begin{aligned} \text{high}_A &= \{x_1, x_4, x_5, x_7\}, \text{middle}_A = \{x_2, x_8\}, \text{low}_A = \{x_3, x_6\}; \\ \text{high}_B &= \{x_1, x_2, x_4, x_7, x_8\}, \text{middle}_B = \{x_5\}, \text{low}_B = \{x_3, x_6\}; \\ \text{good}_A &= \{x_1, x_2, x_3, x_6\}, \text{bad}_A = \{x_4, x_5, x_7, x_8\}; \\ \text{good}_B &= \{x_1, x_2, x_3, x_5\}, \text{bad}_B = \{x_4, x_6, x_7, x_8\}, \end{aligned}$$

where *high** denotes the cars belonging to high price by the specialist *, and the other symbols are similar. Since their evaluations are of equal importance, we should consider all their advice. Consequently, we obtain the following results:

$$\begin{aligned} \text{high}_{A \vee B} &= \text{high}_A \cup \text{high}_B = \{x_1, x_2, x_4, x_5, x_7, x_8\}; \\ \text{middle}_{A \vee B} &= \text{middle}_A \cup \text{middle}_B = \{x_2, x_5, x_8\}; \\ \text{low}_{A \vee B} &= \text{low}_A \cup \text{low}_B = \{x_3, x_6\}; \\ \text{good}_{A \vee B} &= \text{good}_A \cup \text{good}_B = \{x_1, x_2, x_3, x_5, x_6\}; \\ \text{bad}_{A \vee B} &= \text{bad}_A \cup \text{bad}_B = \{x_4, x_5, x_6, x_7, x_8\}, \end{aligned}$$

and derive a covering information system (U, \mathcal{D}_C) , where $\mathcal{D}_C = \{\mathcal{C}_{\text{price}}, \mathcal{C}_{\text{color}}\}$, $\mathcal{C}_{\text{price}} = \{\text{high}_{A \vee B}, \text{middle}_{A \vee B}, \text{low}_{A \vee B}\}$ and $\mathcal{C}_{\text{color}} = \{\text{good}_{A \vee B}, \text{bad}_{A \vee B}\}$. Furthermore, if $\text{grade}_1 = \{x_1, x_2, x_3\}$ and $\text{grade}_2 = \{x_4, x_5, x_6, x_7, x_8\}$, where grade_i denotes the cars belonging to the i th grade, then we have a covering decision information system $(U, \mathcal{D}_C \cup \mathcal{D}_D)$, where $\mathcal{D}_D = \{\text{grade}_1, \text{grade}_2\}$.

Definition 2.7. [71] Let (U, \mathcal{C}) be a covering approximation space, and $N(x) = \bigcap\{\mathcal{C}_i | x \in \mathcal{C}_i \in \mathcal{C}\}$ for $x \in U$. Then the second and sixth upper and lower approximations of $X \subseteq U$ with respect to \mathcal{C} are defined as follows:

- (1) $SH_{\mathcal{C}}(X) = \bigcup\{\mathcal{C} \in \mathcal{C} | \mathcal{C} \cap X \neq \emptyset\}$, $SL_{\mathcal{C}}(X) = [SH_{\mathcal{C}}(X^c)]^c$;
- (2) $XH_{\mathcal{C}}(X) = \{x \in U | N(x) \cap X \neq \emptyset\}$, $XL_{\mathcal{C}}(X) = \{x \in U | N(x) \subseteq X\}$.

According to Definition 2.7, we see that the second and sixth lower and upper approximation operators are important tools for knowledge reduction of covering information systems; and while they are typical representatives of dual and non-dual approximation operators for covering approximation spaces. They are also typical representatives of element and granular-based operators for covering approximation spaces. Moreover, since $x \in N(x)$ for any $x \in U$, we have the induced covering $\{N(x) | x \in U\}$ for the universe U , and the covering $\{N(x) | x \in U\}$ is finer than \mathcal{C} . Especially, the

second and sixth lower and upper approximation operators are typical representatives of the original and induced coverings-based approximation operators in covering approximation spaces.

If $U = \{x_1, x_2, \dots, x_n\}$ is a finite universe, $\mathcal{C} = \{C_1, C_2, \dots, C_m\}$ a family of subsets of U , and $M_{\mathcal{C}} = (a_{ij})_{n \times m}$, where $a_{ij} = \begin{cases} 1, & x_i \in C_j; \\ 0, & x_i \notin C_j. \end{cases}$, then $M_{\mathcal{C}}$ is called a matrix representation of \mathcal{C} . Additionally, we have the vector representation of characteristic function $\mathcal{X}_X = [a_1 \ a_2 \ \dots \ a_n]^T$ for $X \subseteq U$, where $a_i = \begin{cases} 1, & x_i \in X; \\ 0, & x_i \notin X. \end{cases}$

Definition 2.8. [50] Let (U, \mathcal{C}) be a covering approximation space, $A = (a_{ij})_{n \times m}$ and $B = (b_{ij})_{m \times p}$ Boolean matrices, and $A \odot B = (c_{ij})_{n \times p}$, where $c_{ij} = \bigwedge_{k=1}^m (b_{kj} - a_{ik} + 1)$. Then

(1) $\Gamma(\mathcal{C}) = M_{\mathcal{C}} \bullet M_{\mathcal{C}}^T = (d_{ij})_{n \times n}$ is called the type-1 characteristic matrix of \mathcal{C} , where $d_{ij} = \bigvee_{k=1}^m (a_{ik} \cdot a_{jk})$, and $M_{\mathcal{C}} \bullet M_{\mathcal{C}}^T$ is the boolean product of $M_{\mathcal{C}}$ and its transpose $M_{\mathcal{C}}^T$;

(2) $\Pi(\mathcal{C}) = M_{\mathcal{C}} \odot M_{\mathcal{C}}^T = (e_{ij})_{n \times n}$ is called the type-2 characteristic matrix of \mathcal{C} .

According to Definition 2.8, we see that the type-1 and type-2 characteristic matrices provide effective tools for computing the second and sixth lower and upper approximations of sets in covering approximation spaces from the view of matrix.

We show the second and sixth lower and upper approximations of sets using the type-1 and type-2 characteristic matrices respectively as follows.

Definition 2.9. [50] Let (U, \mathcal{C}) be a covering approximation space, and \mathcal{X}_X the characteristic function of X in U . Then

- (1) $\mathcal{X}_{SH_{\mathcal{C}}(X)} = \Gamma(\mathcal{C}) \bullet \mathcal{X}_X$, $\mathcal{X}_{SL_{\mathcal{C}}(X)} = \Gamma(\mathcal{C}) \odot \mathcal{X}_X$;
- (2) $\mathcal{X}_{XH_{\mathcal{C}}(X)} = \Pi(\mathcal{C}) \bullet \mathcal{X}_X$, $\mathcal{X}_{XL_{\mathcal{C}}(X)} = \Pi(\mathcal{C}) \odot \mathcal{X}_X$.

According to Definition 2.9, we find that the computations of the second and sixth lower and upper approximations of sets in covering approximation spaces are transformed into products of the type-1 and type-2 characteristic matrices and the vector representations of the sets, respectively.

We present concepts of the type-1 and type-2 reducts of covering information systems as follows.

Definition 2.10. [15] Let $(U, \mathcal{D}_C \cup \mathcal{D}_D)$ be a covering information system, where $\mathcal{D}_C = \{\mathcal{C}_i | i \in I\}$, $\mathcal{D}_D = \{D_i | i \in J\}$, I and J are indexed sets. Then $\mathcal{P} \subseteq \mathcal{D}_C$ is called the type-1 reduct of $(U, \mathcal{D}_C \cup \mathcal{D}_D)$ if it satisfies (1) and (2) as follows:

(1) $\Gamma(\mathcal{D}_C) \bullet M_{\mathcal{D}_D} = \Gamma(\mathcal{P}) \bullet M_{D_i}, \Gamma(\mathcal{D}_C) \odot M_{\mathcal{D}_D} = \Gamma(\mathcal{P}) \odot M_{D_i}$;

(2) $\Gamma(\mathcal{D}_C) \bullet M_{\mathcal{D}_D} \neq \Gamma(\mathcal{P}') \bullet M_{D_i}, \Gamma(\mathcal{D}_C) \odot M_{\mathcal{D}_D} \neq \Gamma(\mathcal{P}') \odot M_{D_i}, \forall \mathcal{P}' \subset \mathcal{P}$.

According to Definition 2.10, we see that type-1 reducts not only keep the second lower approximations of equivalence classes but also remain the second upper approximations of equivalence classes, and it transforms the construction of reducts into products of the type-1 characteristic matrices and the vector representations of the equivalence classes. Especially, a type-1 reduct is the minimal set which remains the second lower and upper approximations of equivalence classes.

Definition 2.11. [15] Let $(U, \mathcal{D}_C \cup \mathcal{D}_D)$ be a covering information system, where $\mathcal{D}_C = \{\mathcal{C}_i | i \in I\}$, $\mathcal{D}_D = \{D_i | i \in J\}$, I and J are indexed sets. Then $\mathcal{P} \subseteq \mathcal{D}_C$ is called the type-2 reduct of $(U, \mathcal{D}_C \cup \mathcal{D}_D)$ if it satisfies (1) and (2) as follows:

- (1) $\Pi(\mathcal{D}_C) \bullet M_{\mathcal{D}_D} = \Pi(\mathcal{P}) \bullet M_{D_i}, \Pi(\mathcal{D}_C) \odot M_{\mathcal{D}_D} = \Pi(\mathcal{P}) \odot M_{D_i}$;

$$(2) \quad \prod(\mathcal{D}_C) \bullet M_{\mathcal{D}_D} \neq \prod(\mathcal{P}') \bullet M_{\mathcal{D}_D}, \prod(\mathcal{D}_C) \odot M_{\mathcal{D}_D} \neq \prod(\mathcal{P}') \odot M_{\mathcal{D}_D}, \forall \mathcal{P}' \subset \mathcal{P}.$$

According to [Definition 2.11](#), we observe that type-2 reducts not only keep the sixth lower approximations of equivalence classes but also remain the sixth upper approximations of equivalence classes, and it transforms the construction of reducts into products of the type-2 characteristic matrices and the vector representations of the equivalence classes. Especially, a type-2 reduct is the minimal set which keeps the sixth lower and upper approximations of equivalence classes.

Finally, we put forwards the concept of a sub-covering information system as follows.

Definition 2.12. Let (U, \mathcal{D}) be a covering information system, and $\mathcal{D}^j \subseteq \mathcal{D}$, where \mathcal{D}^j is a family of coverings of U . Then (U, \mathcal{D}^j) is called a sub-covering information system of (U, \mathcal{D}) .

By [Definition 2.12](#), we see that there are $2^{|\mathcal{D}|} - 1$ sub-covering covering information systems for the covering information system (U, \mathcal{D}) . Furthermore, we employ an example to illustrate the relationship between a covering information system and its sub-covering covering information systems.

Example 2.13. Let (U, \mathcal{D}) be a covering information system, where $U = \{x_1, x_2, x_3, x_4, x_5\}$, $\mathcal{D} = \{\mathcal{C}_1, \mathcal{C}_2, \mathcal{C}_3\}$, $\mathcal{C}_1 = \{x_1, x_2, x_3, x_4\}, \{x_5\}$, $\mathcal{C}_2 = \{x_1, x_2\}, \{x_3, x_4, x_5\}$, and $\mathcal{C}_3 = \{x_1, x_2, x_5\}, \{x_3, x_4\}\}$. Then we obtain a sub-covering information system (U, \mathcal{D}^1) , where $\mathcal{D}^1 = \{\mathcal{C}_1, \mathcal{C}_2\}$. Furthermore, (U, \mathcal{D}^2) is a sub-covering information system of (U, \mathcal{D}) , where $\mathcal{D}^2 = \{\mathcal{C}_1, \mathcal{C}_3\}$.

3. Update the type-1 and type-2 characteristic matrices in dynamic covering information systems

In this section, we provide incremental approaches to compute the type-1 and type-2 characteristic matrices in dynamic covering information systems.

Definition 3.1. Let (U, \mathcal{D}) and (U, \mathcal{D}^+) be covering information systems, where $U = \{x_1, x_2, \dots, x_n\}$, $\mathcal{D} = \{\mathcal{C}_1, \mathcal{C}_2, \dots, \mathcal{C}_m\}$, and $\mathcal{D}^+ = \{\mathcal{C}_1, \mathcal{C}_2, \dots, \mathcal{C}_m, \mathcal{C}_{m+1}\}$ ($m \geq 1$). Then (U, \mathcal{D}^+) is called a dynamic covering information system of (U, \mathcal{D}) .

In practice, we have $|\mathcal{D}^+| = |\mathcal{D}| + 1$, and $|\mathcal{D}^+| = |\mathcal{D}| + l$ ($l \geq 2$) when adding attributes, where $|*$ stands for the cardinality of $*$. For the sake of simplicity, we only discuss the dynamic covering information system (U^+, \mathcal{D}^+) given by [Definition 3.1](#), and (U, \mathcal{D}) is called the original covering information system of (U, \mathcal{D}^+) .

Definition 3.2. Let (U, \mathcal{D}) be a covering information system, where $U = \{x_1, x_2, \dots, x_n\}$, $\mathcal{D} = \{\mathcal{C}_1, \mathcal{C}_2, \dots, \mathcal{C}_m\}$, and $M_{\mathcal{C}_i}$ is the matrix representation of $\mathcal{C}_i \in \mathcal{D}$. Then the matrix representation of \mathcal{D} is defined as follows:

$$M_{\mathcal{D}} = [M_{\mathcal{C}_1} \ M_{\mathcal{C}_2} \ \dots \ M_{\mathcal{C}_m}].$$

Actually, the set \mathcal{D} is a family of coverings of U , and $\bigcup_{i=1}^m \{C | C \in \mathcal{C}_i \in \mathcal{D}\}$ is a covering of U , and $M_{\mathcal{D}}$ provides a representation for the family of coverings from the view of matrix, and it is useful for computing the second and sixth lower and upper approximations of sets in dynamic covering information systems.

Example 3.3. Let (U, \mathcal{D}) be the original covering information system, where $U = \{x_1, x_2, x_3, x_4, x_5\}$, $\mathcal{D} = \{\mathcal{C}_1, \mathcal{C}_2, \mathcal{C}_3\}$, $\mathcal{D}^+ = \{\mathcal{C}_1, \mathcal{C}_2, \mathcal{C}_3, \mathcal{C}_4\}$, $\mathcal{C}_1 = \{x_1, x_2, x_3, x_4\}, \{x_5\}$, $\mathcal{C}_2 = \{x_1, x_2\}, \{x_3, x_4, x_5\}$, $\mathcal{C}_3 = \{x_1, x_2, x_5\}, \{x_3, x_4\}$, and $\mathcal{C}_4 = \{x_1, x_2\}, \{x_3, x_4\}, \{x_5\}$. Then we have the matrix representations $M_{\mathcal{C}_1}, M_{\mathcal{C}_2}, M_{\mathcal{C}_3}$, and $M_{\mathcal{C}_4}$ as follows:

$$M_{\mathcal{C}_1} = \begin{bmatrix} 1 & 0 \\ 1 & 0 \\ 1 & 0 \\ 1 & 0 \\ 0 & 1 \end{bmatrix}, \quad M_{\mathcal{C}_2} = \begin{bmatrix} 1 & 0 \\ 1 & 0 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \end{bmatrix},$$

$$M_{\mathcal{C}_3} = \begin{bmatrix} 1 & 0 \\ 1 & 0 \\ 0 & 1 \\ 0 & 1 \\ 1 & 0 \end{bmatrix}, \quad M_{\mathcal{C}_4} = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}.$$

By [Definition 3.2](#), we get the matrix representations $M_{\mathcal{D}}$ and $M_{\mathcal{D}^+}$ as follows:

$$M_{\mathcal{D}} = \begin{bmatrix} M_{\mathcal{C}_1} \\ M_{\mathcal{C}_2} \\ M_{\mathcal{C}_3} \end{bmatrix}^T = \begin{bmatrix} 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 & 0 & 1 \\ 1 & 0 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 & 1 & 0 \end{bmatrix},$$

$$M_{\mathcal{D}^+} = \begin{bmatrix} M_{\mathcal{C}_1} \\ M_{\mathcal{C}_2} \\ M_{\mathcal{C}_3} \\ M_{\mathcal{C}_4} \end{bmatrix}^T = \begin{bmatrix} 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 1 & 0 & 0 & 0 & 1 \end{bmatrix}.$$

In what follows, we show how to construct $\Gamma(\mathcal{D}^+)$ based on $\Gamma(\mathcal{D})$. For convenience, we denote $M_{\mathcal{D}} = [M_{\mathcal{C}_1} \ M_{\mathcal{C}_2} \ \dots \ M_{\mathcal{C}_m}]$, $M_{\mathcal{D}^+} = [M_{\mathcal{C}_1} \ M_{\mathcal{C}_2} \ \dots \ M_{\mathcal{C}_m} \ M_{\mathcal{C}_{m+1}}]$, $M_{\mathcal{C}_k} = (a_{ij}^k)_{n \times |\mathcal{C}_k|}$, $\Gamma(\mathcal{D}) = (b_{ij})_{n \times n}$, and $\Gamma(\mathcal{D}^+) = (c_{ij})_{n \times n}$.

Theorem 3.4. Let (U, \mathcal{D}^+) be a dynamic covering information system of (U, \mathcal{D}) , $\Gamma(\mathcal{D})$ and $\Gamma(\mathcal{D}^+)$ the type-1 characteristic matrices of \mathcal{D} and \mathcal{D}^+ , respectively, and $\Gamma(\mathcal{C}_{m+1}) = M_{\mathcal{C}_{m+1}} \bullet M_{\mathcal{C}_{m+1}}^T$. Then

$$\Gamma(\mathcal{D}^+) = \Gamma(\mathcal{D}) \bigvee \Gamma(\mathcal{C}_{m+1}).$$

Proof. By Definitions 2.8 and 3.1, we get $\Gamma(\mathcal{C})$ and $\Gamma(\mathcal{C}^+)$ as follows:

$$\begin{aligned}\Gamma(\mathcal{D}) &= M_{\mathcal{D}} \bullet M_{\mathcal{D}}^T \\ &= \left[\begin{array}{ccccccccc} a_{11}^1 & a_{12}^1 & \dots & a_{1|\mathcal{C}_1|}^1 & a_{11}^2 & a_{12}^2 & \dots & a_{1|\mathcal{C}_2|}^2 & \dots & a_{11}^m & a_{12}^m & \dots & a_{1|\mathcal{C}_m|}^m \\ a_{21}^1 & a_{22}^1 & \dots & a_{2|\mathcal{C}_1|}^1 & a_{21}^2 & a_{22}^2 & \dots & a_{2|\mathcal{C}_2|}^2 & \dots & a_{21}^m & a_{22}^m & \dots & a_{2|\mathcal{C}_m|}^m \\ \vdots & \vdots & \ddots & \vdots & \vdots & \vdots & \ddots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ a_{n1}^1 & a_{n2}^1 & \dots & a_{n|\mathcal{C}_1|}^1 & a_{n1}^2 & a_{n2}^2 & \dots & a_{n|\mathcal{C}_2|}^2 & \dots & a_{n1}^m & a_{n2}^m & \dots & a_{n|\mathcal{C}_m|}^m \end{array} \right] \\ &\bullet \left[\begin{array}{ccccccccc} a_{11}^1 & a_{12}^1 & \dots & a_{1|\mathcal{C}_1|}^1 & a_{11}^2 & a_{12}^2 & \dots & a_{1|\mathcal{C}_2|}^2 & \dots & a_{11}^m & a_{12}^m & \dots & a_{1|\mathcal{C}_m|}^m \\ a_{21}^1 & a_{22}^1 & \dots & a_{2|\mathcal{C}_1|}^1 & a_{21}^2 & a_{22}^2 & \dots & a_{2|\mathcal{C}_2|}^2 & \dots & a_{21}^m & a_{22}^m & \dots & a_{2|\mathcal{C}_m|}^m \\ \vdots & \vdots & \ddots & \vdots & \vdots & \vdots & \ddots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots \\ a_{n1}^1 & a_{n2}^1 & \dots & a_{n|\mathcal{C}_1|}^1 & a_{n1}^2 & a_{n2}^2 & \dots & a_{n|\mathcal{C}_2|}^2 & \dots & a_{n1}^m & a_{n2}^m & \dots & a_{n|\mathcal{C}_m|}^m \end{array} \right]^T \\ &= \left[\begin{array}{cccc} b_{11} & b_{12} & \dots & b_{1n} \\ b_{21} & b_{22} & \dots & b_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ b_{n1} & b_{n2} & \dots & b_{nn} \end{array} \right],\end{aligned}$$

$$\begin{aligned}\Gamma(\mathcal{D}^+) &= M_{\mathcal{D}^+} \bullet M_{\mathcal{D}^+}^T \\ &= \left[\begin{array}{ccccccccc} a_{11}^1 & a_{12}^1 & \dots & a_{1|\mathcal{C}_1|}^1 & a_{11}^2 & a_{12}^2 & \dots & a_{1|\mathcal{C}_2|}^2 & \dots & a_{11}^m & a_{12}^m & \dots & a_{1|\mathcal{C}_m|}^m & a_{11}^{m+1} & a_{12}^{m+1} & \dots & a_{1|\mathcal{C}_{m+1}|}^{m+1} \\ a_{21}^1 & a_{22}^1 & \dots & a_{2|\mathcal{C}_1|}^1 & a_{21}^2 & a_{22}^2 & \dots & a_{2|\mathcal{C}_2|}^2 & \dots & a_{21}^m & a_{22}^m & \dots & a_{2|\mathcal{C}_m|}^m & a_{21}^{m+1} & a_{22}^{m+1} & \dots & a_{2|\mathcal{C}_{m+1}|}^{m+1} \\ \vdots & \vdots & \ddots & \vdots & \vdots & \vdots & \ddots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots & \vdots \\ a_{n1}^1 & a_{n2}^1 & \dots & a_{n|\mathcal{C}_1|}^1 & a_{n1}^2 & a_{n2}^2 & \dots & a_{n|\mathcal{C}_2|}^2 & \dots & a_{n1}^m & a_{n2}^m & \dots & a_{n|\mathcal{C}_m|}^m & a_{n1}^{m+1} & a_{n2}^{m+1} & \dots & a_{n|\mathcal{C}_{m+1}|}^{m+1} \end{array} \right] \\ &\bullet \left[\begin{array}{ccccccccc} a_{11}^1 & a_{12}^1 & \dots & a_{1|\mathcal{C}_1|}^1 & a_{11}^2 & a_{12}^2 & \dots & a_{1|\mathcal{C}_2|}^2 & \dots & a_{11}^m & a_{12}^m & \dots & a_{1|\mathcal{C}_m|}^m & a_{11}^{m+1} & a_{12}^{m+1} & \dots & a_{1|\mathcal{C}_{m+1}|}^{m+1} \\ a_{21}^1 & a_{22}^1 & \dots & a_{2|\mathcal{C}_1|}^1 & a_{21}^2 & a_{22}^2 & \dots & a_{2|\mathcal{C}_2|}^2 & \dots & a_{21}^m & a_{22}^m & \dots & a_{2|\mathcal{C}_m|}^m & a_{21}^{m+1} & a_{22}^{m+1} & \dots & a_{2|\mathcal{C}_{m+1}|}^{m+1} \\ \vdots & \vdots & \ddots & \vdots & \vdots & \vdots & \ddots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots & \vdots \\ a_{n1}^1 & a_{n2}^1 & \dots & a_{n|\mathcal{C}_1|}^1 & a_{n1}^2 & a_{n2}^2 & \dots & a_{n|\mathcal{C}_2|}^2 & \dots & a_{n1}^m & a_{n2}^m & \dots & a_{n|\mathcal{C}_m|}^m & a_{n1}^{m+1} & a_{n2}^{m+1} & \dots & a_{n|\mathcal{C}_{m+1}|}^{m+1} \end{array} \right]^T \\ &= \left[\begin{array}{cccc} c_{11} & c_{12} & \dots & c_{1n} \\ c_{21} & c_{22} & \dots & c_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ c_{n1} & c_{n2} & \dots & c_{nn} \end{array} \right].\end{aligned}$$

According to Definition 2.8, we have

$$\begin{aligned}b_{ij} &= [a_{i1}^1 \ a_{i2}^1 \ \dots \ a_{i|\mathcal{C}_1|}^1 \ a_{i1}^2 \ a_{i2}^2 \ \dots \ a_{i|\mathcal{C}_2|}^2 \ \dots \ a_{i1}^m \ a_{i2}^m \ \dots \ a_{i|\mathcal{C}_m|}^m] \\ &\bullet [a_{j1}^1 \ a_{j2}^1 \ \dots \ a_{j|\mathcal{C}_1|}^1 \ a_{j1}^2 \ a_{j2}^2 \ \dots \ a_{j|\mathcal{C}_2|}^2 \ \dots \ a_{j1}^m \ a_{j2}^m \ \dots \ a_{j|\mathcal{C}_m|}^m]^T \\ &= [(a_{i1}^1 \cdot a_{j1}^1) \vee (a_{i2}^1 \cdot a_{j2}^1) \vee \dots \vee (a_{i|\mathcal{C}_1|}^1 \cdot a_{j|\mathcal{C}_1|}^1)] \vee [(a_{i1}^2 \cdot a_{j1}^2) \vee (a_{i2}^2 \cdot a_{j2}^2) \vee \dots \vee (a_{i|\mathcal{C}_2|}^2 \cdot a_{j|\mathcal{C}_2|}^2)] \vee \dots \vee \\ &\quad [(a_{i1}^m \cdot a_{j1}^m) \vee (a_{i2}^m \cdot a_{j2}^m) \vee \dots \vee (a_{i|\mathcal{C}_m|}^m \cdot a_{j|\mathcal{C}_m|}^m)], \\ c_{ij} &= [a_{i1}^1 \ a_{i2}^1 \ \dots \ a_{i|\mathcal{C}_1|}^1 \ a_{i1}^2 \ a_{i2}^2 \ \dots \ a_{i|\mathcal{C}_2|}^2 \ \dots \ a_{i1}^m \ a_{i2}^m \ \dots \ a_{i|\mathcal{C}_m|}^m \ a_{i1}^{m+1} \ a_{i2}^{m+1} \ \dots \ a_{i|\mathcal{C}_{m+1}|}^{m+1}] \\ &\bullet [a_{j1}^1 \ a_{j2}^1 \ \dots \ a_{j|\mathcal{C}_1|}^1 \ a_{j1}^2 \ a_{j2}^2 \ \dots \ a_{j|\mathcal{C}_2|}^2 \ \dots \ a_{j1}^m \ a_{j2}^m \ \dots \ a_{j|\mathcal{C}_m|}^m \ a_{j1}^{m+1} \ a_{j2}^{m+1} \ \dots \ a_{j|\mathcal{C}_{m+1}|}^{m+1}]^T \\ &= [(a_{i1}^1 \cdot a_{j1}^1) \vee (a_{i2}^1 \cdot a_{j2}^1) \vee \dots \vee (a_{i|\mathcal{C}_1|}^1 \cdot a_{j|\mathcal{C}_1|}^1)] \vee [(a_{i1}^2 \cdot a_{j1}^2) \vee (a_{i2}^2 \cdot a_{j2}^2) \vee \dots \vee (a_{i|\mathcal{C}_2|}^2 \cdot a_{j|\mathcal{C}_2|}^2)] \vee \dots \vee \\ &\quad [(a_{i1}^m \cdot a_{j1}^m) \vee (a_{i2}^m \cdot a_{j2}^m) \vee \dots \vee (a_{i|\mathcal{C}_m|}^m \cdot a_{j|\mathcal{C}_m|}^m)] \vee [(a_{i1}^{m+1} \cdot a_{j1}^{m+1}) \vee (a_{i2}^{m+1} \cdot a_{j2}^{m+1}) \vee \dots \vee (a_{i|\mathcal{C}_{m+1}|}^{m+1} \cdot a_{j|\mathcal{C}_{m+1}|}^{m+1})] \\ &= b_{ij} \vee [a_{i1}^{m+1} \ a_{i2}^{m+1} \ \dots \ a_{i|\mathcal{C}_{m+1}|}^{m+1}] \bullet [a_{j1}^{m+1} \ a_{j2}^{m+1} \ \dots \ a_{j|\mathcal{C}_{m+1}|}^{m+1}]^T.\end{aligned}$$

To obtain $\Gamma(\mathcal{D}^+)$, we only need to compute $\Gamma(\mathcal{C}_{m+1})$ as follows:

$$\Gamma(\mathcal{C}_{m+1}) = \begin{bmatrix} a_{11}^{m+1} & a_{12}^{m+1} & \dots & \dots & a_{1|\mathcal{C}_{m+1}|}^{m+1} \\ a_{21}^{m+1} & a_{22}^{m+1} & \dots & \dots & a_{2|\mathcal{C}_{m+1}|}^{m+1} \\ \vdots & \vdots & \ddots & \ddots & \vdots \\ a_{n1}^{m+1} & a_{n2}^{m+1} & \dots & \dots & a_{n|\mathcal{C}_{m+1}|}^{m+1} \end{bmatrix} \bullet \begin{bmatrix} a_{11}^{m+1} & a_{12}^{m+1} & \dots & \dots & a_{1|\mathcal{C}_{m+1}|}^{m+1} \\ a_{21}^{m+1} & a_{22}^{m+1} & \dots & \dots & a_{2|\mathcal{C}_{m+1}|}^{m+1} \\ \vdots & \vdots & \ddots & \ddots & \vdots \\ a_{n1}^{m+1} & a_{n2}^{m+1} & \dots & \dots & a_{n|\mathcal{C}_{m+1}|}^{m+1} \end{bmatrix}^T.$$

Therefore, we have

$$\Gamma(\mathcal{D}^+) = \Gamma(\mathcal{D}) \bigvee \Gamma(\mathcal{C}_{m+1}),$$

$$\text{where } \Gamma(\mathcal{C}_{m+1}) = M_{\mathcal{C}_{m+1}} \bullet M_{\mathcal{C}_{m+1}}^T. \quad \square$$

Theorem 3.4 illustrates the mechanism of constructing $\Gamma(\mathcal{D}^+)$ based on $\Gamma(\mathcal{D})$, and it provides an effective approach to compute the second lower and upper approximations of sets in dynamic covering information systems with the immigration of attributes from the view of matrix.

We present non-incremental and incremental algorithms for computing $SH_{\mathcal{D}^+}(X)$ and $SL_{\mathcal{D}^+}(X)$ in dynamic covering information systems.

Algorithm 3.5. (Non-incremental algorithm of computing $SH_{\mathcal{D}^+}(X)$ and $SL_{\mathcal{D}^+}(X)$)

- Step 1: Input (U, \mathcal{D}^+) ;
- Step 2: Construct $\Gamma(\mathcal{D}^+) = M_{\mathcal{D}^+} \bullet M_{\mathcal{D}^+}^T$;
- Step 3: Compute $\mathcal{X}_{SH_{\mathcal{D}^+}(X)} = \Gamma(\mathcal{D}^+) \bullet \mathcal{X}_X$ and $\mathcal{X}_{SL_{\mathcal{D}^+}(X)} = \Gamma(\mathcal{D}^+) \odot \mathcal{X}_X$;
- Step 4: Output $SH_{\mathcal{D}^+}(X)$ and $SL_{\mathcal{D}^+}(X)$.

Algorithm 3.6. (Incremental algorithm of computing $SH_{\mathcal{D}^+}(X)$ and $SL_{\mathcal{D}^+}(X)$)

- Step 1: Input (U, \mathcal{D}) and (U, \mathcal{D}^+) ;
- Step 2: Calculate $\Gamma(\mathcal{D}) = M_{\mathcal{D}} \bullet M_{\mathcal{D}}^T$;
- Step 3: Construct $\Gamma(\mathcal{D}^+) = \Gamma(\mathcal{D}) \bigvee \Gamma(\mathcal{C}_{m+1})$, where $\Gamma(\mathcal{C}_{m+1}) = M_{\mathcal{C}_{m+1}} \bullet M_{\mathcal{C}_{m+1}}^T$;
- Step 4: Obtain $\mathcal{X}_{SH_{\mathcal{D}^+}(X)} = \Gamma(\mathcal{D}^+) \bullet \mathcal{X}_X$ and $\mathcal{X}_{SL_{\mathcal{D}^+}(X)} = \Gamma(\mathcal{D}^+) \odot \mathcal{X}_X$;
- Step 5: Output $SH_{\mathcal{D}^+}(X)$ and $SL_{\mathcal{D}^+}(X)$.

The time complexity of computing the second lower and upper approximations of sets is $O(2n^2 * \sum_{i=1}^{m+1} |\mathcal{C}_i| + 2n^2)$ using **Algorithm 3.5**. Furthermore, $O(2n^2 * |\mathcal{C}_{m+1}| + 3n^2)$ is the time complexity of **Algorithm 3.6**. Therefore, the time complexity of the incremental algorithm is lower than that of the non-incremental algorithm.

Example 3.7. (Continued from **Example 3.3**) Taking $X = \{x_2, x_3, x_4\}$. According to **Definition 2.8**, we first have

$$\Gamma(\mathcal{D}) = M_{\mathcal{D}} \bullet M_{\mathcal{D}}^T = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix}, \Gamma(\mathcal{C}_4) = M_{\mathcal{C}_4} \bullet M_{\mathcal{C}_4}^T = \begin{bmatrix} 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}.$$

Second, by **Theorem 3.4**, we obtain

$$\begin{aligned} \Gamma(\mathcal{D}^+) &= \Gamma(\mathcal{D}) \bigvee \Gamma(\mathcal{C}_4) = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix} \bigvee \begin{bmatrix} 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix} \\ &= \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix}. \end{aligned}$$

Third, by **Definition 2.9**, we get

$$\mathcal{X}_{SH_{\mathcal{D}^+}(X)} = \Gamma(\mathcal{D}^+) \bullet \mathcal{X}_X = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix} \bullet \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \\ 0 \end{bmatrix} = [1 \ 1 \ 1 \ 1 \ 1]^T,$$

$$\mathcal{X}_{SL_{\mathcal{D}^+}(X)} = \Gamma(\mathcal{D}^+) \odot \mathcal{X}_X = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix} \odot \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 \end{bmatrix}^T.$$

Therefore, $SH_{\mathcal{D}^+}(X) = \{x_1, x_2, x_3, x_4, x_5\}$ and $SL_{\mathcal{D}^+}(X) = \emptyset$.

In Example 3.7, we only need to calculate elements of $\Gamma(\mathcal{C}_4)$ for computing $SH_{\mathcal{D}^+}(X)$ and $SL_{\mathcal{D}^+}(X)$ using Algorithm 3.6. But we must construct $\Gamma(\mathcal{D}^+)$ for computing $SH_{\mathcal{D}^+}(X)$ and $SL_{\mathcal{D}^+}(X)$ using Algorithm 3.5. Thereby, the incremental approach is effective to compute the second lower and upper approximations of sets.

Theorem 3.8. Let (U, \mathcal{D}^+) be a dynamic covering information system of (U, \mathcal{D}) , $\Gamma(\mathcal{D}) = (b_{ij})_{n \times n}$ and $\Gamma(\mathcal{D}^+) = (c_{ij})_{n \times n}$ the type-1 characteristic matrices of \mathcal{D} and \mathcal{D}^+ , respectively. Then

$$c_{ij} = \left\{ \begin{array}{ll} 1, & b_{ij} = 1; \\ \left[a_{i1}^{m+1} \quad a_{i2}^{m+1} \quad \dots \quad a_{i|\mathcal{C}_{m+1}|}^{m+1} \right] \bullet \left[a_{j1}^{m+1} \quad a_{j2}^{m+1} \quad \dots \quad a_{j|\mathcal{C}_{m+1}|}^{m+1} \right]^T, & b_{ij} = 0. \end{array} \right.$$

Proof. It is straightforward by Theorem 3.4. \square

Theorem 3.8 as a simplified version of Theorem 3.4 provides an effective method for computing the type-1 characteristic matrices in dynamic covering information systems, and it is more efficient than Theorem 3.4 for computing the second lower and upper approximations of sets in dynamic covering information systems with the immigration of attributes from the view of matrix.

Example 3.9. (Continued from Example 3.7) According to Definition 2.8, we have

$$\Gamma(\mathcal{D}) = M_{\mathcal{D}} \bullet M_{\mathcal{D}}^T = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix}.$$

Therefore, by Theorem 3.8, we get

$$\Gamma(\mathcal{D}^+) = \Gamma(\mathcal{D}) = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix}.$$

Proposition 3.10. Let (U, \mathcal{D}^+) be a dynamic covering information system of (U, \mathcal{D}) , $\Gamma(\mathcal{D})$ and $\Gamma(\mathcal{D}^+)$ the type-1 characteristic matrices of \mathcal{D} and \mathcal{D}^+ , respectively.

- (1) If $\Gamma(\mathcal{D}) = [1]_{n \times n}$, then $\Gamma(\mathcal{D}^+) = [1]_{n \times n}$;
- (2) If $\Gamma(\mathcal{D}) = [0]_{n \times n}$, then $\Gamma(\mathcal{D}^+) = \Gamma(\mathcal{C}_{m+1})$.

Proof. It is straightforward by Theorem 3.8. \square

Subsequently, we construct $\prod(\mathcal{C}^+)$ based on $\prod(\mathcal{C})$. For convenience, we denote $\prod(\mathcal{C}) = (d_{ij})_{n \times n}$ and $\prod(\mathcal{C}^+) = (e_{ij})_{n \times n}$.

Theorem 3.11. Let (U, \mathcal{D}^+) be a dynamic covering information system of (U, \mathcal{D}) , $\prod(\mathcal{D})$ and $\prod(\mathcal{D}^+)$ the type-2 characteristic matrices of \mathcal{D} and \mathcal{D}^+ , respectively, and $\prod(\mathcal{C}_{m+1}) = M_{\mathcal{C}_{m+1}} \odot M_{\mathcal{C}_{m+1}}^T$. Then

$$\prod(\mathcal{D}^+) = \prod(\mathcal{D}) \wedge \prod(\mathcal{C}_{m+1}).$$

Proof. By Definitions 2.8 and 3.1, we get $\prod(\mathcal{D})$ and $\prod(\mathcal{D}^+)$ as follows:

$$\begin{aligned} \prod(\mathcal{D}) &= M_{\mathcal{D}} \odot M_{\mathcal{D}}^T \\ &= \begin{bmatrix} a_{11}^1 & a_{12}^1 & \dots & a_{1|\mathcal{C}_1|}^1 & a_{11}^2 & a_{12}^2 & \dots & a_{1|\mathcal{C}_2|}^2 & \dots & a_{11}^m & a_{12}^m & \dots & a_{1|\mathcal{C}_m|}^m \\ a_{21}^1 & a_{22}^1 & \dots & a_{2|\mathcal{C}_1|}^1 & a_{21}^2 & a_{22}^2 & \dots & a_{2|\mathcal{C}_2|}^2 & \dots & a_{21}^m & a_{22}^m & \dots & a_{2|\mathcal{C}_m|}^m \\ \vdots & \vdots & \ddots & \vdots & \vdots & \vdots & \ddots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots & \vdots \\ a_{n1}^1 & a_{n2}^1 & \dots & a_{n|\mathcal{C}_1|}^1 & a_{n1}^2 & a_{n2}^2 & \dots & a_{n|\mathcal{C}_2|}^2 & \dots & a_{n1}^m & a_{n2}^m & \dots & a_{n|\mathcal{C}_m|}^m \end{bmatrix} \end{aligned}$$

$$\begin{aligned}
& \odot \begin{bmatrix} a_{11}^1 & a_{12}^1 & \dots & a_{1|\mathcal{C}_1|}^1 & a_{11}^2 & a_{12}^2 & \dots & a_{1|\mathcal{C}_2|}^2 & \dots & \dots & a_{11}^m & a_{12}^m & \dots & a_{1|\mathcal{C}_m|}^m \\ a_{21}^1 & a_{22}^1 & \dots & a_{2|\mathcal{C}_1|}^1 & a_{21}^2 & a_{22}^2 & \dots & a_{2|\mathcal{C}_2|}^2 & \dots & \dots & a_{21}^m & a_{22}^m & \dots & a_{2|\mathcal{C}_m|}^m \\ \vdots & \vdots & \ddots & \vdots & \vdots & \vdots & \ddots & \vdots & \ddots & \ddots & \vdots & \vdots & \ddots & \vdots \\ a_{n1}^1 & a_{n2}^1 & \dots & a_{n|\mathcal{C}_1|}^1 & a_{n1}^2 & a_{n2}^2 & \dots & a_{n|\mathcal{C}_2|}^2 & \dots & \dots & a_{n1}^m & a_{n2}^m & \dots & a_{n|\mathcal{C}_m|}^m \end{bmatrix}^T \\
& = \begin{bmatrix} d_{11} & d_{12} & \dots & \dots & d_{1n} \\ d_{21} & d_{22} & \dots & \dots & d_{2n} \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ d_{n1} & d_{n2} & \dots & \dots & d_{nn} \end{bmatrix}, \\
\prod(\mathcal{D}^+) & = M_{\mathcal{D}^+} \odot M_{\mathcal{D}^+}^T \\
& = \begin{bmatrix} a_{11}^1 & a_{12}^1 & \dots & a_{1|\mathcal{C}_1|}^1 & a_{11}^2 & a_{12}^2 & \dots & a_{1|\mathcal{C}_2|}^2 & \dots & \dots & a_{11}^m & a_{12}^m & \dots & a_{1|\mathcal{C}_m|}^m & a_{11}^{m+1} & a_{12}^{m+1} & \dots & a_{1|\mathcal{C}_{m+1}|}^{m+1} \\ a_{21}^1 & a_{22}^1 & \dots & a_{2|\mathcal{C}_1|}^1 & a_{21}^2 & a_{22}^2 & \dots & a_{2|\mathcal{C}_2|}^2 & \dots & \dots & a_{21}^m & a_{22}^m & \dots & a_{2|\mathcal{C}_m|}^m & a_{21}^{m+1} & a_{22}^{m+1} & \dots & a_{2|\mathcal{C}_{m+1}|}^{m+1} \\ \vdots & \vdots & \ddots & \vdots & \vdots & \vdots & \ddots & \vdots & \ddots & \ddots & \vdots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots & \vdots \\ a_{n1}^1 & a_{n2}^1 & \dots & a_{n|\mathcal{C}_1|}^1 & a_{n1}^2 & a_{n2}^2 & \dots & a_{n|\mathcal{C}_2|}^2 & \dots & \dots & a_{n1}^m & a_{n2}^m & \dots & a_{n|\mathcal{C}_m|}^m & a_{n1}^{m+1} & a_{n2}^{m+1} & \dots & a_{n|\mathcal{C}_{m+1}|}^{m+1} \end{bmatrix} \\
& \odot \begin{bmatrix} a_{11}^1 & a_{12}^1 & \dots & a_{1|\mathcal{C}_1|}^1 & a_{11}^2 & a_{12}^2 & \dots & a_{1|\mathcal{C}_2|}^2 & \dots & \dots & a_{11}^m & a_{12}^m & \dots & a_{1|\mathcal{C}_m|}^m & a_{11}^{m+1} & a_{12}^{m+1} & \dots & a_{1|\mathcal{C}_{m+1}|}^{m+1} \\ a_{21}^1 & a_{22}^1 & \dots & a_{2|\mathcal{C}_1|}^1 & a_{21}^2 & a_{22}^2 & \dots & a_{2|\mathcal{C}_2|}^2 & \dots & \dots & a_{21}^m & a_{22}^m & \dots & a_{2|\mathcal{C}_m|}^m & a_{21}^{m+1} & a_{22}^{m+1} & \dots & a_{2|\mathcal{C}_{m+1}|}^{m+1} \\ \vdots & \vdots & \ddots & \vdots & \vdots & \vdots & \ddots & \vdots & \ddots & \ddots & \vdots & \vdots & \ddots & \vdots & \vdots & \ddots & \vdots & \vdots \\ a_{n1}^1 & a_{n2}^1 & \dots & a_{n|\mathcal{C}_1|}^1 & a_{n1}^2 & a_{n2}^2 & \dots & a_{n|\mathcal{C}_2|}^2 & \dots & \dots & a_{n1}^m & a_{n2}^m & \dots & a_{n|\mathcal{C}_m|}^m & a_{n1}^{m+1} & a_{n2}^{m+1} & \dots & a_{n|\mathcal{C}_{m+1}|}^{m+1} \end{bmatrix}^T \\
& = \begin{bmatrix} e_{11} & e_{12} & \dots & \dots & e_{1n} \\ e_{21} & e_{22} & \dots & \dots & e_{2n} \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ e_{n1} & e_{n2} & \dots & \dots & e_{nn} \end{bmatrix}.
\end{aligned}$$

According to [Definition 2.8](#), we have

$$\begin{aligned}
d_{ij} & = \begin{bmatrix} a_{i1}^1 & a_{i2}^1 & \dots & a_{i|\mathcal{C}_1|}^1 & a_{i1}^2 & a_{i2}^2 & \dots & a_{i|\mathcal{C}_2|}^2 & \dots & \dots & a_{i1}^m & a_{i2}^m & \dots & a_{i|\mathcal{C}_m|}^m \end{bmatrix} \\
& \odot \begin{bmatrix} a_{j1}^1 & a_{j2}^1 & \dots & a_{j|\mathcal{C}_1|}^1 & a_{j1}^2 & a_{j2}^2 & \dots & a_{j|\mathcal{C}_2|}^2 & \dots & \dots & a_{j1}^m & a_{j2}^m & \dots & a_{j|\mathcal{C}_m|}^m \end{bmatrix}^T \\
& = [(a_{j1}^1 - a_{i1}^1 + 1) \wedge (a_{j2}^1 - a_{i2}^1 + 1) \wedge \dots \wedge (a_{j|\mathcal{C}_1|}^1 - a_{i|\mathcal{C}_1|}^1 + 1)] \\
& \quad \wedge [(a_{j1}^2 - a_{i1}^2 + 1) \wedge (a_{j2}^2 - a_{i2}^2 + 1) \wedge \dots \wedge (a_{j|\mathcal{C}_2|}^2 - a_{i|\mathcal{C}_2|}^2 + 1)] \\
& \quad \wedge \dots \wedge [(a_{j1}^m - a_{i1}^m + 1) \wedge (a_{j2}^m - a_{i2}^m + 1) \wedge \dots \wedge (a_{j|\mathcal{C}_m|}^m - a_{i|\mathcal{C}_m|}^m + 1)], \\
e_{ij} & = \begin{bmatrix} a_{i1}^1 & a_{i2}^1 & \dots & a_{i|\mathcal{C}_1|}^1 & a_{i1}^2 & a_{i2}^2 & \dots & a_{i|\mathcal{C}_2|}^2 & \dots & \dots & a_{i1}^m & a_{i2}^m & \dots & a_{i|\mathcal{C}_m|}^m & a_{i1}^{m+1} & a_{i2}^{m+1} & \dots & a_{i|\mathcal{C}_{m+1}|}^{m+1} \end{bmatrix} \\
& \odot \begin{bmatrix} a_{j1}^1 & a_{j2}^1 & \dots & a_{j|\mathcal{C}_1|}^1 & a_{j1}^2 & a_{j2}^2 & \dots & a_{j|\mathcal{C}_2|}^2 & \dots & \dots & a_{j1}^m & a_{j2}^m & \dots & a_{j|\mathcal{C}_m|}^m & a_{j1}^{m+1} & a_{j2}^{m+1} & \dots & a_{j|\mathcal{C}_{m+1}|}^{m+1} \end{bmatrix}^T \\
& = [(a_{j1}^1 - a_{i1}^1 + 1) \wedge (a_{j2}^1 - a_{i2}^1 + 1) \wedge \dots \wedge (a_{j|\mathcal{C}_1|}^1 - a_{i|\mathcal{C}_1|}^1 + 1)] \\
& \quad \wedge [(a_{j1}^2 - a_{i1}^2 + 1) \wedge (a_{j2}^2 - a_{i2}^2 + 1) \wedge \dots \wedge (a_{j|\mathcal{C}_2|}^2 - a_{i|\mathcal{C}_2|}^2 + 1)] \\
& \quad \wedge \dots \wedge [(a_{j1}^m - a_{i1}^m + 1) \wedge (a_{j2}^m - a_{i2}^m + 1) \wedge \dots \wedge (a_{j|\mathcal{C}_m|}^m - a_{i|\mathcal{C}_m|}^m + 1)] \\
& \quad \wedge [(a_{j1}^{m+1} - a_{i1}^{m+1} + 1) \wedge (a_{j2}^{m+1} - a_{i2}^{m+1} + 1) \wedge \dots \wedge (a_{j|\mathcal{C}_{m+1}|}^{m+1} - a_{i|\mathcal{C}_{m+1}|}^{m+1} + 1)] \\
& = d_{ij} \wedge [a_{i1}^{m+1} \quad a_{i2}^{m+1} \quad \dots \quad a_{i|\mathcal{C}_{m+1}|}^{m+1}] \odot [a_{j1}^{m+1} \quad a_{j2}^{m+1} \quad \dots \quad a_{j|\mathcal{C}_{m+1}|}^{m+1}]^T.
\end{aligned}$$

To obtain $\prod(\mathcal{D}^+)$, we only need to compute $\prod(\mathcal{C}_{m+1})$ as follows:

$$\begin{aligned}\prod(\mathcal{C}_{m+1}) &= \begin{bmatrix} a_{11}^{m+1} & a_{12}^{m+1} & \dots & \dots & a_{1|\mathcal{C}_{m+1}|}^{m+1} \\ a_{21}^{m+1} & a_{22}^{m+1} & \dots & \dots & a_{2|\mathcal{C}_{m+1}|}^{m+1} \\ \vdots & \vdots & \ddots & \ddots & \vdots \\ a_{n1}^{m+1} & a_{n2}^{m+1} & \dots & \dots & a_{n|\mathcal{C}_{m+1}|}^{m+1} \end{bmatrix} \\ &\odot \begin{bmatrix} a_{11}^{m+1} & a_{12}^{m+1} & \dots & \dots & a_{1|\mathcal{C}_{m+1}|}^{m+1} \\ a_{21}^{m+1} & a_{22}^{m+1} & \dots & \dots & a_{2|\mathcal{C}_{m+1}|}^{m+1} \\ \vdots & \vdots & \ddots & \ddots & \vdots \\ a_{n1}^{m+1} & a_{n2}^{m+1} & \dots & \dots & a_{n|\mathcal{C}_{m+1}|}^{m+1} \end{bmatrix}^T.\end{aligned}$$

Therefore, we have

$$\prod(\mathcal{D}^+) = \prod(\mathcal{D}) \wedge \prod(\mathcal{C}_{m+1}),$$

where $\prod(\mathcal{C}_{m+1}) = M_{\mathcal{C}_{m+1}} \odot M_{\mathcal{C}_{m+1}}^T$. \square

Theorem 3.11 illustrates the mechanism of constructing $\prod(\mathcal{D}^+)$ based on $\prod(\mathcal{D})$, and it provides an effective approach to compute the type-2 characteristic matrices for knowledge reduction of dynamic covering information systems with the immigration of attributes from the view of matrix.

We provide non-incremental and incremental algorithms for computing $XH_{\mathcal{D}^+}(X)$ and $XL_{\mathcal{D}^+}(X)$ in dynamic covering information systems.

Algorithm 3.12. (Non-incremental algorithm of computing $XH_{\mathcal{D}^+}(X)$ and $XL_{\mathcal{D}^+}(X)(\text{NIX})$)

- Step 1: Input (U, \mathcal{D}^+) ;
- Step 2: Construct $\prod(\mathcal{D}^+) = M_{\mathcal{D}^+} \odot M_{\mathcal{D}^+}^T$;
- Step 3: Compute $XH_{\mathcal{D}^+}(X) = \prod(\mathcal{D}^+) \bullet \mathcal{X}_X$ and $XL_{\mathcal{D}^+}(X) = \prod(\mathcal{D}^+) \odot \mathcal{X}_X$;
- Step 4: Output $XH_{\mathcal{D}^+}(X)$ and $XL_{\mathcal{D}^+}(X)$.

Algorithm 3.13. (Incremental algorithm of computing $XH_{\mathcal{D}^+}(X)$ and $XL_{\mathcal{D}^+}(X)(\text{IX})$)

- Step 1: Input (U, \mathcal{D}) and (U, \mathcal{D}^+) ;
- Step 2: Construct $\prod(\mathcal{D}) = M_{\mathcal{D}} \odot M_{\mathcal{D}}^T$;
- Step 3: Calculate $\prod(\mathcal{D}^+) = \prod(\mathcal{D}) \wedge \prod(\mathcal{C}_{m+1})$, where $\prod(\mathcal{C}_{m+1}) = M_{\mathcal{C}_{m+1}} \odot M_{\mathcal{C}_{m+1}}^T$;
- Step 4: Get $XH_{\mathcal{D}^+}(X) = \prod(\mathcal{D}^+) \bullet \mathcal{X}_X$ and $XL_{\mathcal{D}^+}(X) = \prod(\mathcal{D}^+) \odot \mathcal{X}_X$;
- Step 5: Output $XH_{\mathcal{D}^+}(X)$ and $XL_{\mathcal{D}^+}(X)$.

The time complexity of computing the sixth lower and upper approximations of sets is $O(2n^2 * \sum_{i=1}^{m+1} |\mathcal{C}_i| + 2n^2)$ by **Algorithm 3.12**. Furthermore, $O(2n^2 * |\mathcal{C}_{m+1}| + 3n^2)$ is the time complexity of **Algorithm 3.13**. Therefore, the time complexity of the incremental algorithm is lower than that of the non-incremental algorithm.

$$e_{ij} = \begin{cases} 0, & d_{ij} = 0; \\ \left[a_{i1}^{m+1} \quad a_{i2}^{m+1} \quad \dots \quad a_{i|\mathcal{C}_{m+1}|}^{m+1} \right] \odot \left[a_{j1}^{m+1} \quad a_{j2}^{m+1} \quad \dots \quad a_{j|\mathcal{C}_{m+1}|}^{m+1} \right]^T, & d_{ij} = 1. \end{cases}$$

Example 3.14. (Continued from **Example 3.3**) Taking $X = \{x_2, x_3, x_4\}$. By **Definition 2.8**, we first have

$$\prod(\mathcal{D}) = M_{\mathcal{D}} \odot M_{\mathcal{D}}^T = \begin{bmatrix} 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}.$$

Second, by **Theorem 3.11**, we get

$$\begin{aligned}\prod(\mathcal{D}^+) &= \prod(\mathcal{D}) \wedge \prod(\mathcal{C}_4) \\ &= \begin{bmatrix} 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix} \wedge \begin{bmatrix} 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix} \\ &= \begin{bmatrix} 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}.\end{aligned}$$

Third, according to **Definition 2.9**, we obtain

$$\begin{aligned}\mathcal{X}_{XH_{\mathcal{D}^+}(X)} &= \prod(\mathcal{D}^+) \bullet \mathcal{X}_X = \begin{bmatrix} 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix} \bullet \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \\ 0 \end{bmatrix} \\ &= [1 \quad 1 \quad 1 \quad 1 \quad 0]^T, \\ \mathcal{X}_{XL_{\mathcal{D}^+}(X)} &= \prod(\mathcal{D}^+) \odot \mathcal{X}_X = \begin{bmatrix} 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix} \odot \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \\ 0 \end{bmatrix} \\ &= [0 \quad 0 \quad 1 \quad 1 \quad 0]^T.\end{aligned}$$

Therefore, $XH_{\mathcal{D}^+}(X) = \{x_1, x_2, x_3, x_4\}$ and $XL_{\mathcal{D}^+}(X) = \{x_3, x_4\}$.

In **Example 3.14**, we must compute $\prod(\mathcal{D}^+)$ for constructing $XH_{\mathcal{D}^+}(X)$ and $XL_{\mathcal{D}^+}(X)$ using **Algorithm 3.12**. But we only need to calculate $\prod(\mathcal{C}_4)$ for computing $XH_{\mathcal{D}^+}(X)$ and $XL_{\mathcal{D}^+}(X)$ using **Algorithm 3.13**. Thereby, the incremental approach is effective to compute the sixth lower and upper approximations of sets.

Theorem 3.15. Let (U, \mathcal{D}^+) be a dynamic covering information system of (U, \mathcal{D}) , $\prod(\mathcal{C}) = (d_{ij})_{n \times n}$ and $\prod(\mathcal{C}^+) = (e_{ij})_{n \times n}$ the type-2 characteristic matrices of \mathcal{D} and \mathcal{D}^+ , respectively. Then

$$e_{ij} = \begin{cases} d_{ij} = 0; \\ \left[a_{i1}^{m+1} \quad a_{i2}^{m+1} \quad \dots \quad a_{i|\mathcal{C}_{m+1}|}^{m+1} \right]^T, & d_{ij} = 1. \end{cases}$$

Proof. It is straightforward by **Theorem 3.11**. \square

Theorem 3.15 as a simplified version of **Theorem 3.11** provides an effective method for computing the type-2 characteristic matrices in dynamic covering information systems, and it is more efficient than **Theorem 3.11** for computing the sixth lower and upper approximations of sets in dynamic covering information systems with the immigration of attributes from the view of matrix.

Example 3.16. (Continued from **Example 3.3**) According to **Definition 2.8**, we have

$$\prod(\mathcal{D}) = M_{\mathcal{D}} \odot M_{\mathcal{D}}^T = \begin{bmatrix} 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}.$$

Therefore, by **Theorem 3.15**, we obtain

$$\prod(\mathcal{D}^+) = \begin{bmatrix} 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}.$$

Proposition 3.17. Let (U, \mathcal{D}^+) be a dynamic covering information system of (U, \mathcal{D}) , $\prod(\mathcal{D})$ and $\prod(\mathcal{D}^+)$ the type-2 characteristic matrices of \mathcal{D} and \mathcal{D}^+ , respectively.

- (1) If $\prod(\mathcal{D}) = [0]_{n \times n}$, then $\prod(\mathcal{D}^+) = [0]_{n \times n}$;
- (2) If $\prod(\mathcal{D}) = [1]_{n \times n}$, then $\prod(\mathcal{D}^+) = \prod(\mathcal{C}_{m+1})$.

Proof. It is straightforward by **Theorem 3.15**. \square

In practical situations, there are some dynamic covering information systems with the emigration of attributes as follows.

Definition 3.18. Let (U, \mathcal{D}) and (U, \mathcal{D}^-) be covering information systems, where $U = \{x_1, x_2, \dots, x_n\}$, $\mathcal{D} = \{\mathcal{C}_1, \mathcal{C}_2, \dots, \mathcal{C}_m\}$, and $\mathcal{D}^- = \{\mathcal{C}_1, \mathcal{C}_2, \dots, \mathcal{C}_{m-1}\}$ ($m \geq 2$). Then (U, \mathcal{D}^-) is called a dynamic covering information system of (U, \mathcal{D}) .

In what follows, (U, \mathcal{D}) is referred to as the original covering information system of (U, \mathcal{D}^-) , and we employ an example to illustrate the dynamic covering information system given by **Definition 3.18** as follows.

Example 3.19. Let (U, \mathcal{D}) be the original covering information system, where $U = \{x_1, x_2, x_3, x_4, x_5\}$, $\mathcal{D} = \{\mathcal{C}_1, \mathcal{C}_2, \mathcal{C}_3, \mathcal{C}_4\}$, $\mathcal{C}_1 = \{\{x_1, x_2, x_3, x_4\}, \{x_5\}\}$, $\mathcal{C}_2 = \{\{x_1, x_2\}, \{x_3, x_4, x_5\}\}$, $\mathcal{C}_3 = \{\{x_1, x_2, x_5\}, \{x_3, x_4\}\}$, and $\mathcal{C}_4 = \{\{x_1, x_2\}, \{x_3, x_4\}, \{x_5\}\}$. If we delete \mathcal{C}_4 from \mathcal{D} , then we obtain a dynamic covering information system (U, \mathcal{D}^-) of (U, \mathcal{D}) , where $\mathcal{D}^- = \{\mathcal{C}_1, \mathcal{C}_2, \mathcal{C}_3\}$.

We show how to construct $\Gamma(\mathcal{C}^-)$ based on $\Gamma(\mathcal{C})$. For convenience, we denote $\Gamma(\mathcal{D}) = (b_{ij})_{n \times n}$ and $\Gamma(\mathcal{D}^-) = (c_{ij}^-)_{n \times n}$.

Theorem 3.20. Let (U, \mathcal{D}^-) be a dynamic covering information system of (U, \mathcal{D}) , $\Gamma(\mathcal{D}) = (b_{ij})_{n \times n}$ and $\Gamma(\mathcal{D}^-) = (c_{ij}^-)_{n \times n}$ the type-1 characteristic matrices of \mathcal{D} and \mathcal{D}^+ , respectively. Then

$$c_{ij}^- = \begin{cases} 0, & b_{ij} = 0; \\ 1, & b_{ij} = 1 \wedge \Delta c_{ij} = 0; \\ c_{ij}^*, & b_{ij} = 1 \wedge \Delta c_{ij} = 1. \end{cases}$$

where

$$\begin{aligned} \Delta c_{ij} &= [a_{i1}^m \ a_{i2}^m \ \dots \ \dots \ a_{i|\mathcal{C}_m|}^m] \bullet [a_{j1}^m \ a_{j2}^m \ \dots \ \dots \ a_{j|\mathcal{C}_m|}^m]^T; \\ c_{ij}^* &= [a_{i1}^1 \ a_{i2}^1 \ \dots \ a_{i|\mathcal{C}_1|}^1 \ a_{i1}^2 \ a_{i2}^2 \ \dots \ a_{i|\mathcal{C}_2|}^2 \ \dots \ \dots \ a_{i1}^{m-1} \ a_{i2}^{m-1} \ \dots \ a_{i|\mathcal{C}_{m-1}|}^{m-1}] \\ &\quad \bullet [a_{j1}^1 \ a_{j2}^1 \ \dots \ a_{j|\mathcal{C}_1|}^1 \ a_{j1}^2 \ a_{j2}^2 \ \dots \ a_{j|\mathcal{C}_2|}^2 \ \dots \ \dots \ a_{j1}^{m-1} \ a_{j2}^{m-1} \ \dots \ a_{j|\mathcal{C}_{m-1}|}^{m-1}]^T. \end{aligned}$$

Proof. It is straightforward by **Theorem 3.4**. \square

Theorem 3.20 illustrates the mechanism of constructing $\Gamma(\mathcal{D}^-)$ based on $\Gamma(\mathcal{D})$, and it provides an effective approach to compute the second lower and upper approximations of sets in dynamic covering information systems with the emigration of attributes from the view of matrix.

Example 3.21. (Continued from **Example 3.16**) Taking $X = \{x_2, x_3, x_4\}$. According to **Definition 2.8**, we first obtain

$$\Gamma(\mathcal{D}) = M_{\mathcal{D}} \bullet M_{\mathcal{D}}^T = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix}.$$

Second, by **Theorem 3.20**, we get

$$\Gamma(\mathcal{D}^-) = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix}.$$

Third, by **Definition 2.9**, we have

$$\begin{aligned} \mathcal{X}_{SH_{\mathcal{D}^-}(X)} &= \Gamma(\mathcal{D}^-) \bullet \mathcal{X}_X = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix} \bullet \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \\ 0 \end{bmatrix} \\ &= [1 \ 1 \ 1 \ 1]^T, \\ \mathcal{X}_{SL_{\mathcal{D}^-}(X)} &= \Gamma(\mathcal{D}^-) \odot \mathcal{X}_X = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix} \odot \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \\ 0 \end{bmatrix} \\ &= [0 \ 0 \ 0 \ 0]^T. \end{aligned}$$

Therefore, $SH_{\mathcal{D}^-}(X) = \{x_1, x_2, x_3, x_4, x_5\}$ and $SL_{\mathcal{D}^-}(X) = \emptyset$.

We describe how to construct $\prod(\mathcal{C}^-)$ based on $\prod(\mathcal{C})$. For convenience, we denote $\prod(\mathcal{D}) = (d_{ij})_{n \times n}$ and $\prod(\mathcal{D}^-) = (e_{ij}^-)_{n \times n}$ the type-2 characteristic matrices of \mathcal{D} and \mathcal{D}^- , respectively. Then

$$e_{ij}^- = \begin{cases} 1, & d_{ij} = 1 \wedge \Delta e_{ij} = 1; \\ 0, & d_{ij} = 0 \wedge \Delta e_{ij} = 1; \\ e_{ij}^*, & d_{ij} = 0 \wedge \Delta e_{ij} = 0. \end{cases}$$

where

$$\Delta e_{ij} = \left[a_{i1}^m \ a_{i2}^m \ \dots \ \dots \ a_{i|\mathcal{C}_m|}^m \right] \odot \left[a_{j1}^m \ a_{j2}^m \ \dots \ \dots \ a_{j|\mathcal{C}_m|}^m \right]^T,$$

$$e_{ij}^* = \left[a_{i1}^1 \ a_{i2}^1 \ \dots \ a_{i|\mathcal{C}_1|}^1 \ a_{i1}^2 \ a_{i2}^2 \ \dots \ a_{i|\mathcal{C}_2|}^2 \ \dots \ \dots \ a_{i1}^{m-1} \ a_{i2}^{m-1} \ \dots \ a_{i|\mathcal{C}_{m-1}|}^{m-1} \right]$$

$$\odot \left[a_{j1}^1 \ a_{j2}^1 \ \dots \ a_{j|\mathcal{C}_1|}^1 \ a_{j1}^2 \ a_{j2}^2 \ \dots \ a_{j|\mathcal{C}_2|}^2 \ \dots \ \dots \ a_{j1}^{m-1} \ a_{j2}^{m-1} \ \dots \ a_{j|\mathcal{C}_{m-1}|}^{m-1} \right]^T.$$

Proof. It is straightforward by [Theorem 3.11](#). \square

[Theorem 3.22](#) illustrates the mechanism of constructing $\prod(\mathcal{D}^-)$ based on $\prod(\mathcal{D})$, and it provides an effective approach to compute the sixth lower and upper approximations of sets in dynamic covering information systems with the emigration of attributes from the view of matrix.

Example 3.23. (Continued from [Example 3.19](#)) According to [Definition 2.8](#), we first have

$$\prod(\mathcal{D}) = M_{\mathcal{D}} \odot M_{\mathcal{D}}^T = \begin{bmatrix} 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}.$$

Second, by [Theorem 3.22](#), we get

$$\prod(\mathcal{D}^-) = \begin{bmatrix} 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}.$$

Third, by [Definition 2.9](#), we obtain

$$\begin{aligned} X_{H_{\mathcal{D}^-}(X)} &= \prod(\mathcal{D}^-) \bullet \mathcal{X}_X = \begin{bmatrix} 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix} \bullet \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \\ 0 \end{bmatrix} \\ &= [1 \ 1 \ 1 \ 1 \ 0]^T, \\ X_{L_{\mathcal{D}^-}(X)} &= \prod(\mathcal{D}^-) \odot \mathcal{X}_X = \begin{bmatrix} 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix} \odot \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \\ 0 \end{bmatrix} \\ &= [0 \ 0 \ 1 \ 1 \ 0]^T. \end{aligned}$$

Therefore, $XH_{\mathcal{D}^-}(X) = \{x_1, x_2, x_3, x_4\}$ and $XL_{\mathcal{D}^-}(X) = \{x_3, x_4\}$.

In practical situations, we compute the type-1 and type-2 characteristic matrices for dynamic covering information systems with the immigrations and emigrations of attributes simultaneously using two steps as follows: (1) compute the type-1 and type-2 characteristic matrices by [Theorems 3.4](#) and [3.11](#), respectively; (2) construct the type-1 and type-2 characteristic matrices by [Theorems 3.20](#) and [3.22](#), respectively. Actually, there are more dynamic covering information systems given by [Definition 3.1](#) than [Definition 3.18](#). Therefore, the discussion in [Section 4](#) focuses on dynamic covering information systems given by [Definition 3.1](#).

4. Experimental analysis

In this section, we perform experiments to illustrate the effectiveness of [Algorithms 3.6](#) and [3.13](#) for computing the second and sixth lower and upper approximations of sets, respectively, in dynamic covering information systems.

To test [Algorithms 3.6](#) and [3.13](#), we generated randomly ten artificial covering information systems $\{(U_i, \mathcal{D}_i) | i = 1, 2, 3, \dots, 10\}$, which are outlined in [Table 1](#), where $|U_i|$ means the number of objects in U_i and $\mathcal{D}_i = \{\mathcal{C}_j^i | 1 \leq j \leq 1000\}$. For convenience, each covering here contains five elements in each covering information system (U_i, \mathcal{D}_i) . Moreover, we conducted all computations on a PC with a Intel(R) Dual-Core(TM) i5-4590 CPU @ 3.30 GHZ and 8 GB memory, running 64-bit Windows 7; the software was 64-bit Matlab R2009b.

Remark. There are two reasons to choose the generated covering information systems (U_i, \mathcal{D}_i) for the experiment as follows: (1) the purpose of the experiment is to test the effectiveness of [Algorithms 3.6](#) and [3.13](#), and it takes a lot of time to transform data sets downloaded from the University of California at Irvine's repository of machine learning databases into covering information systems; (2) the generated covering information systems are suitable for testing the influence of the cardinalities of object sets and attribute sets on computational times; (3) there is one-to-one correspondence between attributes and coverings, and we refer to dynamic covering information systems with variations of attribute sets as dynamic covering information systems with variations of coverings in this section.

4.1. The stability of [Algorithms 3.5](#), [3.6](#), [3.12](#) and [3.13](#)

In this section, we illustrate the stability of [Algorithms 3.5](#), [3.6](#), [3.12](#) and [3.13](#) with the experimental results.

Firstly, according to [Definition 2.12](#), we obtain ten sub-covering information systems $\{(U_i, \mathcal{D}_i) | j = 1, 2, 3, \dots, 10\}$ for covering information system (U_i, \mathcal{D}_i) outlined in [Table 1](#), where $\mathcal{D}_i^j = \{\mathcal{C}_k^i | 1 \leq k \leq j \times 10^2\} \subseteq \mathcal{D}_i$. Since there are ten sub-covering information systems whose numbers of objects or cardinalities of covering sets are the same to each other, it is more suitable for testing the influence of the cardinalities of object sets and covering sets on computing approximations of sets.

Secondly, to demonstrate the stability of [Algorithms 3.5](#), [3.6](#), [3.12](#), and [3.13](#), we compute the second and sixth lower and up-

Table 1
Covering information systems for experiments.

No.	Name	$ U_i $	$ \mathcal{D}_i $
1	(U_1, \mathcal{D}_1)	2000	1000
2	(U_2, \mathcal{D}_2)	4000	1000
3	(U_3, \mathcal{D}_3)	6000	1000
4	(U_4, \mathcal{D}_4)	8000	1000
5	(U_5, \mathcal{D}_5)	10000	1000
6	(U_6, \mathcal{D}_6)	12000	1000
7	(U_7, \mathcal{D}_7)	14000	1000
8	(U_8, \mathcal{D}_8)	16000	1000
9	(U_9, \mathcal{D}_9)	18000	1000
10	$(U_{10}, \mathcal{D}_{10})$	20000	1000

Table 2
Computational times using Algorithms NIS, IS, NIX, and IX.

$(U, \mathcal{D}) \setminus t(s)$	Algo.	\mathcal{D}_i^{1+}	\mathcal{D}_i^{2+}	\mathcal{D}_i^{3+}	\mathcal{D}_i^{4+}	\mathcal{D}_i^{5+}	\mathcal{D}_i^{6+}	\mathcal{D}_i^{7+}	\mathcal{D}_i^{8+}	\mathcal{D}_i^{9+}	\mathcal{D}_i^{10+}
(U_1, \mathcal{D}_1)	NIS	0.2943	0.2907	0.3085	0.3050	0.3028	0.3258	0.3022	0.3151	0.3335	0.3326
	IS	0.0191	0.0187	0.0187	0.0190	0.0189	0.0189	0.0189	0.0188	0.0189	0.0188
	NIX	0.4328	0.4517	0.4696	0.4872	0.5052	0.5153	0.5377	0.5549	0.5634	0.5806
	IX	0.0440	0.0444	0.0445	0.0447	0.0448	0.0462	0.0456	0.0455	0.0452	0.0443
(U_2, \mathcal{D}_2)	NIS	1.3922	1.2390	1.3924	1.4876	1.4143	1.3182	1.2613	1.5081	1.4460	1.2898
	IS	0.1161	0.1161	0.1155	0.1148	0.1149	0.1140	0.1141	0.1149	0.1129	0.1139
	NIX	1.7887	1.8439	1.8706	1.8957	1.9566	2.0176	2.0506	2.0670	2.1141	2.1527
	IX	0.2763	0.2765	0.2786	0.2789	0.2769	0.2767	0.2783	0.2782	0.2773	0.2784
(U_3, \mathcal{D}_3)	NIS	2.8154	2.7426	2.9496	3.0044	2.9784	3.2760	2.8599	3.0582	3.4272	3.0909
	IS	0.2813	0.2803	0.2819	0.2821	0.2803	0.2812	0.2799	0.2811	0.2804	0.2795
	NIX	4.1230	4.1851	4.2551	4.2700	4.3912	4.4208	4.5532	4.5924	4.5920	4.6849
	IX	0.6934	0.6915	0.6892	0.6915	0.6912	0.6926	0.6917	0.6884	0.6864	0.6873
(U_4, \mathcal{D}_4)	NIS	4.8119	4.9112	5.7576	5.2600	5.4411	5.7732	5.5462	5.2157	5.0850	5.6833
	IS	0.5363	0.5341	0.5336	0.5348	0.5345	0.5348	0.5336	0.5334	0.5340	0.5339
	NIX	7.3557	7.4368	7.4743	7.5832	7.7715	7.8551	7.9852	8.0601	8.1282	8.1712
	IX	1.3121	1.3063	1.3066	1.3071	1.3075	1.3100	1.3079	1.3066	1.3076	1.3063
(U_5, \mathcal{D}_5)	NIS	7.8162	8.3274	8.7470	8.4818	9.0257	9.5636	9.5964	9.1714	9.0965	8.6726
	IS	0.8992	0.9000	0.9007	0.9014	0.9012	0.8999	0.8993	0.8983	0.9010	0.9007
	NIX	11.6951	11.8407	11.7945	12.0203	12.0654	12.1611	12.3147	12.5509	12.5952	12.8277
	IX	2.2205	2.2174	2.2170	2.2169	2.2171	2.2146	2.2175	2.2150	2.2153	2.2187
(U_6, \mathcal{D}_6)	NIS	11.8148	11.9739	11.9246	13.1000	11.8360	11.9592	12.4978	13.3411	13.5243	13.9597
	IS	1.3113	1.3100	1.3097	1.3109	1.3125	1.3140	1.3138	1.3118	1.3131	1.3130
	NIX	16.8548	17.0952	17.2114	17.2539	17.6459	17.9557	17.9717	18.1446	18.2711	18.4869
	IX	3.2322	3.2315	3.2340	3.2328	3.2371	3.2353	3.2337	3.2327	3.2349	3.2352
(U_7, \mathcal{D}_7)	NIS	15.3896	17.0839	18.4740	16.9661	17.1482	17.1699	15.8839	19.1676	16.9261	17.4140
	IS	1.8163	1.8119	1.8157	1.8154	1.8156	1.8140	1.8136	1.8158	1.8126	1.8127
	NIX	23.2606	23.3631	23.4501	23.7996	24.1872	24.4196	25.0029	24.7828	25.1679	25.5318
	IX	4.4889	4.4926	4.4869	4.4866	4.4816	4.4913	4.4835	4.4861	4.4932	4.4883
(U_8, \mathcal{D}_8)	NIS	19.2680	20.3987	20.4275	25.1255	24.1952	21.6475	22.7576	25.5788	23.0497	24.5230
	IS	2.3293	2.3483	2.3338	2.3395	2.3345	2.3328	2.3310	2.3345	2.3363	2.3286
	NIX	30.7299	31.6841	31.9221	31.8740	32.3828	32.8620	33.1812	33.3335	34.4184	34.2922
	IX	5.7394	5.7299	5.7295	5.7356	5.7260	5.7329	5.7385	5.7348	5.7224	5.7266
(U_9, \mathcal{D}_9)	NIS	27.7270	24.6801	27.1033	27.1681	28.1967	29.5912	27.2404	28.7746	30.5663	33.0124
	IS	3.0808	3.0785	3.0767	3.0843	3.0800	3.0772	3.0818	3.0821	3.0768	3.0762
	NIX	38.3136	40.5511	40.2451	40.7515	41.2912	41.8698	42.1964	42.3846	42.2559	42.9560
	IX	7.6318	7.6339	7.6263	7.6390	7.6344	7.6343	7.6320	7.6321	7.6454	
$(U_{10}, \mathcal{D}_{10})$	NIS	38.7478	31.2401	35.1207	35.7740	37.2349	36.7227	38.3850	37.1738	40.7795	36.0968
	IS	3.7285	3.7297	3.7251	3.7269	3.7190	3.7233	3.7238	3.7213	3.7216	3.7215
	NIX	47.8739	49.2954	50.3553	52.0011	50.0680	53.7648	52.6960	54.1776	53.6499	55.9171
	IX	9.2187	9.2226	9.2298	9.2168	9.2150	9.2176	9.2193	9.2254	9.2165	9.2202

per approximations of sets in sub-covering information systems $\{(U_i, \mathcal{D}_i^j) | i, j = 1, 2, 3, \dots, 10\}$. For example, we show the process of computing the second and sixth lower and upper approximations of sets in covering information system (U_1, \mathcal{D}_1^1) , where $|U_1| = 2000$ and $|\mathcal{D}_1^1| = 100$ as follows. By adding a covering into \mathcal{D}_1^1 , we obtain the dynamic covering information system $(U_1, \mathcal{D}_1^{1+})$, where $|U_1| = 2000$ and $|\mathcal{D}_1^{1+}| = 101$. Taking any $X \subseteq U_1$, we compute the second lower and upper approximations of X in dynamic covering information system $(U_1, \mathcal{D}_1^{1+})$ using Algorithms 3.5 and 3.6. Furthermore, we compute the sixth lower and upper approximations of X in the dynamic covering information system $(U_1, \mathcal{D}_1^{1+})$ using Algorithms 3.12 and 3.13. To confirm the accuracy of the experiment results, we conduct each experiment ten times and show the average time of ten experimental results in Table 2, where $t(s)$ denotes that the measure of time is in seconds. Concretely, from the third column of Table 2, we see that 0.2943, 0.4328, 0.0191, and 0.0440 are the average times of computing approximations of sets using Algorithms 3.5, 3.6, 3.12, and 3.13, respectively, in the dynamic covering information system $(U_1, \mathcal{D}_1^{1+})$. Especially, we see Algorithms 3.6 and 3.13 are more effective than Algorithms 3.5 and 3.12, respectively, in $(U_1, \mathcal{D}_1^{1+})$. From the third column of Table 3, we also get the standard deviations 0.0050, 0.0045, 0.0010, and 0.0004 of ten computational times using Algorithms 3.5, 3.6, 3.12, and 3.13, respectively, in the dynamic covering information system

$(U_1, \mathcal{D}_1^{1+})$. We see Algorithms 3.6 and 3.13 are more stable than Algorithms 3.5 and 3.12, respectively, for computing the second and sixth lower and upper approximations of sets in the dynamic covering information system $(U_1, \mathcal{D}_1^{1+})$.

Thirdly, we compute the second and sixth lower and upper approximations of sets similarly in dynamic covering information systems $\{(U_i, \mathcal{D}_i^{j+}) | i, j = 1, 2, 3, \dots, 10\}$ and show the average times and standard deviations in Tables 2 and 3, respectively. The standard deviations in Tables 3 illustrate Algorithms 3.5, 3.6, 3.12, and 3.13 are stable to compute the second and sixth lower and upper approximations of sets in dynamic covering information systems $\{(U_i, \mathcal{D}_i^{j+}) | i, j = 1, 2, 3, \dots, 10\}$. Especially, Algorithms 3.6 and 3.13 are more stable to compute the second and sixth lower and upper approximations of sets than Algorithms 3.5 and 3.12, respectively, in dynamic covering information systems. Furthermore, we show the standard deviations of computational times using Algorithms 3.5, 3.6, 3.12, and 3.13 by Fig. 1, and see the curve lines of standard deviations using Algorithms 3.5 and 3.12 fluctuate above those of Algorithms 3.6 and 3.13, respectively. Therefore, Algorithms 3.6 and 3.13 are more stable than Algorithms 3.5 and 3.12 for computing approximations of sets in dynamic covering information systems, respectively.

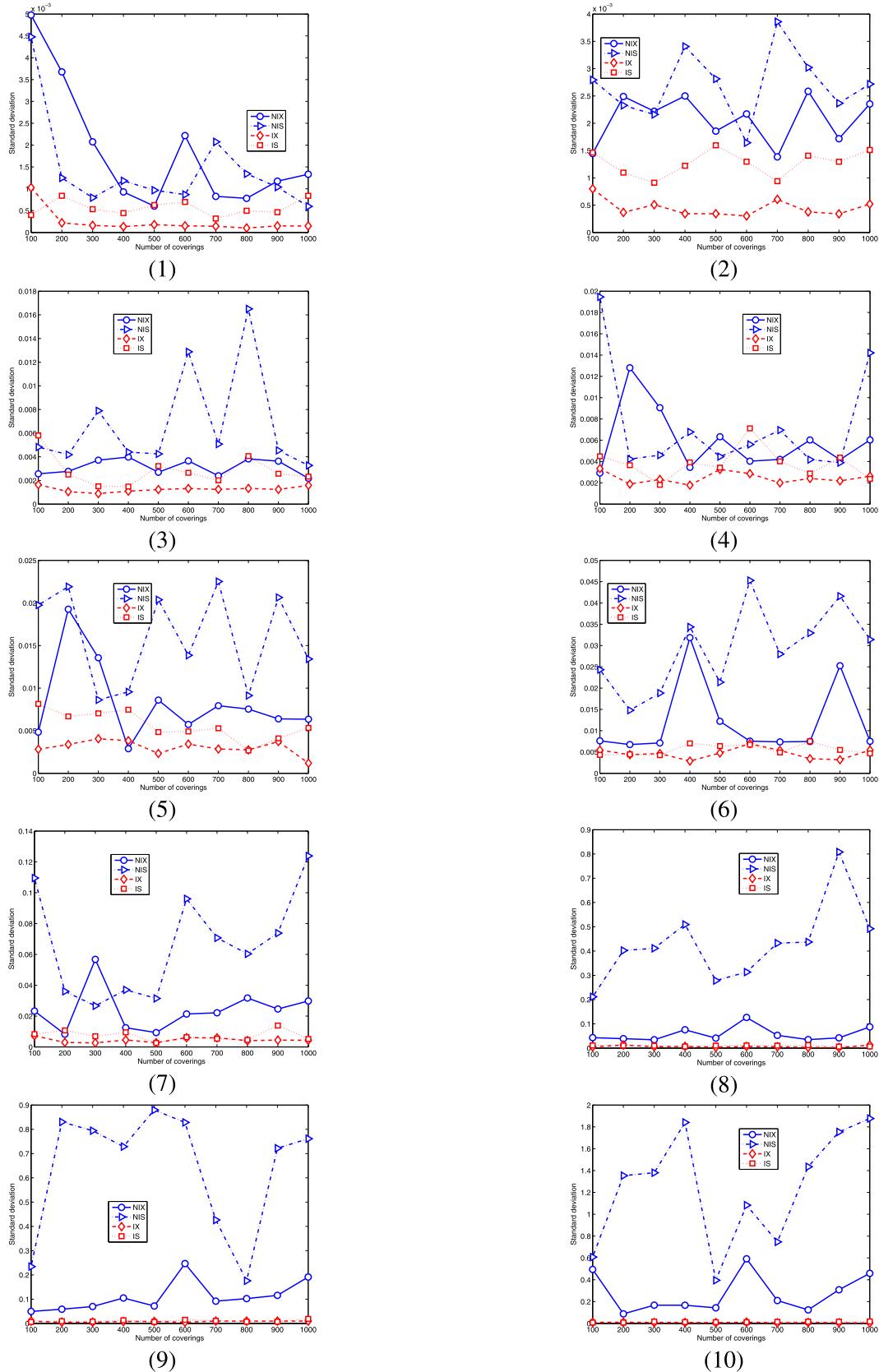
**Fig. 1.** Standard deviations of computational times using Algorithms NIS, IS, NIX, and IX.

Table 3
Standard deviations of computational times using Algorithms NIS, IS, NIX, and IX.

(U, \mathcal{D})	Algo.	\mathcal{D}_i^{1+}	\mathcal{D}_i^{2+}	\mathcal{D}_i^{3+}	\mathcal{D}_i^{4+}	\mathcal{D}_i^{5+}	\mathcal{D}_i^{6+}	\mathcal{D}_i^{7+}	\mathcal{D}_i^{8+}	\mathcal{D}_i^{9+}	\mathcal{D}_i^{10+}
(U_1, \mathcal{D}_1)	NIS	0.0050	0.0037	0.0021	0.0009	0.0006	0.0022	0.0008	0.0008	0.0012	0.0013
	IS	0.0010	0.0002	0.0002	0.0001	0.0002	0.0002	0.0001	0.0001	0.0001	0.0001
	NIX	0.0045	0.0012	0.0008	0.0012	0.0010	0.0009	0.0021	0.0013	0.0010	0.0006
	IX	0.0004	0.0008	0.0005	0.0004	0.0006	0.0007	0.0003	0.0005	0.0005	0.0008
(U_2, \mathcal{D}_2)	NIS	0.0014	0.0025	0.0022	0.0025	0.0019	0.0022	0.0014	0.0026	0.0017	0.0024
	IS	0.0008	0.0004	0.0005	0.0003	0.0003	0.0003	0.0006	0.0004	0.0003	0.0005
	NIX	0.0028	0.0023	0.0022	0.0034	0.0028	0.0016	0.0039	0.0030	0.0024	0.0027
	IX	0.0015	0.0011	0.0009	0.0012	0.0016	0.0013	0.0009	0.0014	0.0013	0.0015
(U_3, \mathcal{D}_3)	NIS	0.0026	0.0028	0.0037	0.0040	0.0027	0.0037	0.0024	0.0038	0.0036	0.0022
	IS	0.0016	0.0011	0.0009	0.0011	0.0012	0.0013	0.0012	0.0013	0.0012	0.0016
	NIX	0.0048	0.0042	0.0079	0.0044	0.0042	0.0129	0.0051	0.0165	0.0045	0.0033
	IX	0.0058	0.0025	0.0015	0.0015	0.0032	0.0027	0.0020	0.0041	0.0026	0.0023
(U_4, \mathcal{D}_4)	NIS	0.0029	0.0128	0.0091	0.0035	0.0063	0.0040	0.0042	0.0060	0.0042	0.0060
	IS	0.0033	0.0019	0.0023	0.0018	0.0033	0.0029	0.0020	0.0024	0.0022	0.0026
	NIX	0.0195	0.0042	0.0046	0.0068	0.0045	0.0056	0.0070	0.0042	0.0039	0.0142
	IX	0.0045	0.0037	0.0018	0.0039	0.0034	0.0071	0.0040	0.0029	0.0044	0.0024
(U_5, \mathcal{D}_5)	NIS	0.0048	0.0193	0.0136	0.0029	0.0086	0.0057	0.0079	0.0075	0.0064	0.0063
	IS	0.0028	0.0034	0.0041	0.0038	0.0023	0.0034	0.0028	0.0028	0.0037	0.0012
	NIX	0.0198	0.0219	0.0086	0.0096	0.0204	0.0139	0.0225	0.0091	0.0206	0.0134
	IX	0.0081	0.0067	0.0070	0.0075	0.0048	0.0049	0.0053	0.0027	0.0041	0.0053
(U_6, \mathcal{D}_6)	NIS	0.0076	0.0067	0.0071	0.0319	0.0122	0.0076	0.0074	0.0075	0.0253	0.0075
	IS	0.0054	0.0044	0.0046	0.0029	0.0048	0.0070	0.0054	0.0034	0.0032	0.0055
	NIX	0.0243	0.0148	0.0188	0.0344	0.0214	0.0453	0.0280	0.0329	0.0416	0.0314
	IX	0.0043	0.0045	0.0043	0.0070	0.0064	0.0067	0.0049	0.0075	0.0055	0.0047
(U_7, \mathcal{D}_7)	NIS	0.0233	0.0082	0.0568	0.0124	0.0093	0.0214	0.0221	0.0317	0.0246	0.0298
	IS	0.0072	0.0029	0.0026	0.0045	0.0027	0.0060	0.0059	0.0041	0.0044	0.0043
	NIX	0.1095	0.0360	0.0267	0.0370	0.0314	0.0961	0.0707	0.0604	0.0738	0.1239
	IX	0.0083	0.0107	0.0069	0.0095	0.0026	0.0063	0.0053	0.0046	0.0139	0.0052
(U_8, \mathcal{D}_8)	NIS	0.0431	0.0389	0.0344	0.0754	0.0412	0.1264	0.0528	0.0350	0.0423	0.0873
	IS	0.0052	0.0126	0.0058	0.0071	0.0036	0.0070	0.0057	0.0032	0.0025	0.0125
	NIX	0.2113	0.4023	0.4112	0.5095	0.2784	0.3134	0.4325	0.4373	0.8081	0.4922
	IX	0.0110	0.0107	0.0096	0.0066	0.0104	0.0108	0.0101	0.0123	0.0063	0.0069
(U_9, \mathcal{D}_9)	NIS	0.0496	0.0586	0.0697	0.1048	0.0720	0.2466	0.0919	0.1022	0.1157	0.1913
	IS	0.0096	0.0051	0.0050	0.0079	0.0082	0.0053	0.0096	0.0098	0.0097	0.0098
	NIX	0.2342	0.8303	0.7943	0.7288	0.8797	0.8283	0.4264	0.1759	0.7218	0.7613
	IX	0.0060	0.0093	0.0077	0.0129	0.0063	0.0150	0.0107	0.0074	0.0074	0.0186
$(U_{10}, \mathcal{D}_{10})$	NIS	0.4949	0.0878	0.1672	0.1667	0.1434	0.5916	0.2096	0.1244	0.3082	0.4589
	IS	0.0105	0.0113	0.0086	0.0085	0.0074	0.0117	0.0052	0.0093	0.0066	0.0048
	NIX	0.6078	1.3534	1.3801	1.8408	0.3955	1.0828	0.7471	1.4347	1.7540	1.8770
	IX	0.0076	0.0079	0.0170	0.0128	0.0113	0.0109	0.0148	0.0165	0.0158	0.0181

4.2. The influence of the number of objects

In this section, we analyze the influence of the number of objects on time of computing the second and sixth lower and upper approximations of sets in dynamic covering information systems.

Firstly, we compare the times of computing the second lower and upper approximations of sets using [Algorithms 3.5](#) with those using [Algorithm 3.6](#) in dynamic covering information systems with the same cardinality of covering sets. From the results in [Table 2](#), we see that the computing times are increasing with the increasing number of objects using [Algorithms 3.5](#) and [3.6](#). For example, from the third column of [Table 2](#), we have the runtimes {0.2943, 1.3922, 2.81540, 4.8119, 7.8162, 11.8148, 15.3896, 19.2680, 27.7270, 38.7478} and {0.0191, 0.1161, 0.2813, 0.5363, 0.8992, 1.3113, 1.8163, 2.32930, 3.0808, 3.7285} with [Algorithms 3.5](#) and [3.6](#), respectively, in dynamic covering information systems $\{(U_i, \mathcal{D}_i^{1+}) \mid 1 \leq i \leq 10\}$. We also find that [Algorithm 3.6](#) executes faster than [Algorithms 3.5](#) in dynamic covering information systems. For example, from the above results, we have that $0.0191 < 0.2943$, $0.1161 < 1.3922$, $0.2813 < 2.8154$, $0.5363 < 4.8119$, $0.8992 < 7.8162$, $1.3113 < 11.8148$, $1.8163 < 15.3896$, $2.3293 < 19.2680$, $3.0808 < 27.7270$, and $3.7285 < 38.7478$.

Secondly, we compare the times of computing the sixth lower and upper approximations of sets using [Algorithms 3.12](#) with those using [Algorithms 3.13](#) in dynamic covering information

systems with the same cardinality of covering sets. From the results in [Table 2](#), we see that the computing times are increasing with the increasing cardinalities of object sets using [Algorithms 3.12](#) and [3.13](#). For example, from the third column of [Table 2](#), we have the runtimes {0.4328, 1.7887, 4.1230, 7.3557, 11.6951, 16.8548, 23.2606, 30.7299, 38.3136, 47.8739} and {0.0440, 0.2763, 0.6934, 1.3121, 2.2205, 3.2322, 4.4889, 5.7394, 7.6318, 9.2187} with [Algorithms 3.12](#) and [3.13](#), respectively, in dynamic covering information systems $\{(U_i, \mathcal{D}_i^{1+}) \mid 1 \leq i \leq 10\}$. We also find that [Algorithms 3.13](#) executes faster than [Algorithms 3.12](#) in dynamic covering information systems. For example, from the above results, we have that $0.0440 < 0.4328$, $0.2763 < 1.7887$, $0.6934 < 4.1230$, $1.3121 < 7.3557$, $2.2205 < 11.6951$, $3.2322 < 16.8548$, $4.4889 < 23.2606$, $5.7394 < 30.7299$, $7.6318 < 38.3136$, and $9.2187 < 47.8739$.

Thirdly, we show these results in [Fig. 2](#) to illustrate the effectiveness of [Algorithms 3.6](#) and [3.13](#). For example, [Fig. 2\(j\)](#) illustrates the times of computing the second and sixth lower and upper approximations of sets using [Algorithms 3.5](#), [3.6](#), [3.12](#), and [3.13](#) in dynamic covering information systems $\{(U_i, \mathcal{D}_i^{j+}) \mid 1 \leq i \leq 10\}$. In each figure, *NIS*, *IS*, *NIX*, and *IX* mean [Algorithms 3.5](#), [3.6](#), [3.12](#), and [3.13](#), respectively; *i* stands for the cardinality of object set in X Axis, while the y-coordinate stands for the time to construct the approximations of concepts. Therefore, [Algorithms 3.6](#) and [3.13](#) are effective to compute the second and sixth lower and upper approxi-

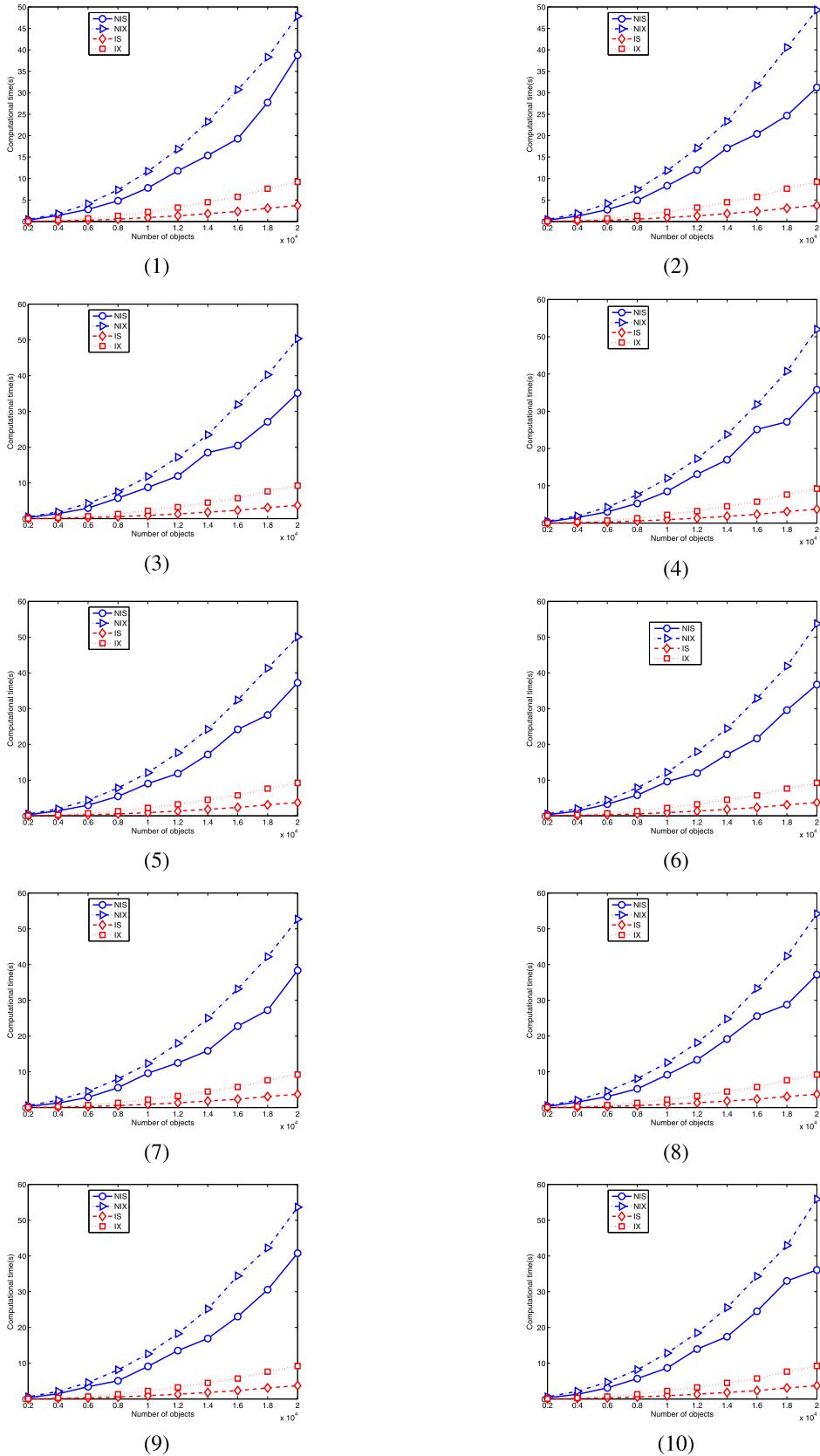


Fig. 2. Computational times using Algorithms NIS, IS, NIX, and IX in $\{(U_i, \mathcal{D}_i^{j+}) | 1 \leq i \leq 10\} (1 \leq j \leq 10)$.

mations of sets, respectively, in dynamic covering information systems.

4.3. The influence of the cardinality of covering set

In this section, we analyze the influence of the cardinality of covering set on time of computing the second and sixth lower and upper approximations of sets in dynamic covering information systems.

Firstly, we compare the times of computing the second lower and upper approximations of sets using [Algorithms 3.5](#) with those using [Algorithm 3.6](#) in dynamic covering information systems with the same number of objects. According to the results in [Table 2](#), we see that the computing times are almost not increasing with the increasing cardinalities of covering sets using [Algorithms 3.5](#) and [3.6](#). For example, from the second row of [Table 2](#), we have the runtimes {0.2943, 0.2907, 0.3085, 0.3050, 0.3028, 0.3258, 0.3022, 0.3151, 0.3335, 0.3326} and {0.0191, 0.0187, 0.0187, 0.0190, 0.0189, 0.0189, 0.0189, 0.0188, 0.0189, 0.0188} with [Algorithms 3.5](#) and [3.6](#), respectively, in dynamic covering information systems $\{(U_i, \mathcal{D}_1^{j+}) \mid 1 \leq j \leq 10\}$. We also find that [Algorithm 3.6](#) executes faster than [Algorithms 3.5](#) in dynamic covering information systems. For example, from the above results, we have that $0.0191 < 0.2943$, $0.0187 < 0.2907$, $0.0187 < 0.3085$, $0.0190 < 0.3050$, $0.0189 < 0.3028$, $0.0189 < 0.3258$, $0.0189 < 0.3022$, $0.0188 < 0.3151$, $0.0189 < 0.3335$ and $0.0188 < 0.3326$.

Secondly, we compare the times of computing the sixth lower and upper approximations of sets using [Algorithms 3.12](#) with those using [Algorithms 3.13](#) in dynamic covering information systems with the same number of objects. From the results in [Table 2](#), we see that the computing times are increasing with the increasing cardinalities of covering sets using [Algorithms 3.12](#). For example, from the second row of [Table 2](#), we have the runtimes {0.4328, 0.4517, 0.4696, 0.4872, 0.5052, 0.5153, 0.5377, 0.5549, 0.5634, 0.5806} and {0.0440, 0.0444, 0.0445, 0.0447, 0.0448, 0.0462, 0.0456, 0.0455, 0.0452, 0.0443} with [Algorithms 3.12](#) and [3.13](#) in dynamic covering information systems $\{(U_i, \mathcal{D}_1^{j+}) \mid 1 \leq j \leq 10\}$. But the computing times are almost not increasing with the increasing cardinalities of covering sets using [Algorithms 3.13](#). We also find that [Algorithms 3.13](#) executes faster than [Algorithms 3.12](#) in dynamic covering information systems. For example, from the above results, we have that $0.0440 < 0.4328$, $0.0444 < 0.4517$, $0.0445 < 0.4696$, $0.0447 < 0.4872$, $0.0448 < 0.5052$, $0.0462 < 0.5153$, $0.0456 < 0.5377$, $0.0455 < 0.5549$, $0.0452 < 0.5634$ and $0.0443 < 0.5806$.

Thirdly, we show these results in [Fig. 3](#) to illustrate the effectiveness of [Algorithms 3.6](#) and [3.13](#). For example, [Fig. 3\(i\)](#) illustrates the times of computing the second and sixth lower and upper approximations of sets using [Algorithms 3.5](#), [3.6](#), [3.12](#), and [3.13](#) in dynamic covering information systems $\{(U_i, \mathcal{D}_1^{j+}) \mid 1 \leq i \leq 10\}$. In each figure, *NIS*, *IS*, *NIX*, and *IX* mean [Algorithms 3.5](#), [3.6](#), [3.12](#), and [3.13](#), respectively; i stands for the cardinality of covering set in X Axis, while the y-coordinate stands for the time to construct the approximations of concepts. Therefore, [Algorithms 3.6](#) and [3.13](#) are effective to compute the second and sixth lower and upper approximations of sets, respectively, in dynamic covering information systems.

5. Knowledge reduction of dynamic covering information systems

In this section, we employ examples to illustrate how to conduct knowledge reduction of dynamic covering information systems.

Example 5.1. Let $(U, \mathcal{D}_C \cup \mathcal{D}_D)$ be a covering decision information system, where $\mathcal{D}_C = \{\mathcal{C}_1, \mathcal{C}_2, \mathcal{C}_3\}$, $\mathcal{C}_1 = \{x_1, x_2, x_3, x_4\}, \{x_5\}\}$,

$\mathcal{C}_2 = \{x_1, x_2\}, \{x_3, x_4, x_5\}\}$, $\mathcal{C}_3 = \{x_1, x_2, x_5\}, \{x_3, x_4\}\}$, $\mathcal{D}_D = \{D_1, D_2\}$, $D_1 = \{x_1, x_2\}$, and $D_2 = \{x_3, x_4, x_5\}$. Firstly, according to [Definition 2.8](#), we obtain

$$\Gamma(\mathcal{D}_C) = M_{\mathcal{D}_C} \bullet M_{\mathcal{D}_C}^T = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix}.$$

Secondly, by [Definition 2.9](#), we have

$$\Gamma(\mathcal{D}_C) \bullet M_{\mathcal{D}_D} = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix} \bullet \begin{bmatrix} 1 & 0 \\ 1 & 0 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 1 \\ 1 & 1 \\ 1 & 1 \\ 1 & 1 \end{bmatrix},$$

$$\Gamma(\mathcal{D}_C) \odot M_{\mathcal{D}_D} = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix} \odot \begin{bmatrix} 1 & 0 \\ 1 & 0 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}.$$

Thirdly, according to [Definition 2.8](#), we get

$$\Gamma(\{\mathcal{C}_1, \mathcal{C}_3\}) = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 & 0 \\ 1 & 1 & 0 & 0 & 1 \end{bmatrix},$$

$$\Gamma(\mathcal{C}_1) = \begin{bmatrix} 1 & 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix},$$

$$\Gamma(\mathcal{C}_3) = \begin{bmatrix} 1 & 1 & 0 & 0 & 1 \\ 1 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 1 & 1 & 0 & 0 & 1 \end{bmatrix}.$$

Fourthly, by [Definition 2.9](#), we derive

$$\Gamma(\{\mathcal{C}_1, \mathcal{C}_3\}) \bullet M_{\mathcal{D}_D} = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 & 1 & 0 \\ 1 & 1 & 0 & 0 & 0 & 1 \end{bmatrix} \bullet \begin{bmatrix} 1 & 0 \\ 1 & 0 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 1 \\ 1 & 1 \\ 1 & 1 \\ 1 & 1 \\ 1 & 1 \end{bmatrix},$$

$$\Gamma(\{\mathcal{C}_1, \mathcal{C}_3\}) \odot M_{\mathcal{D}_D} = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 & 1 & 0 \\ 1 & 1 & 0 & 0 & 0 & 1 \end{bmatrix} \odot \begin{bmatrix} 1 & 0 \\ 1 & 0 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \end{bmatrix}$$

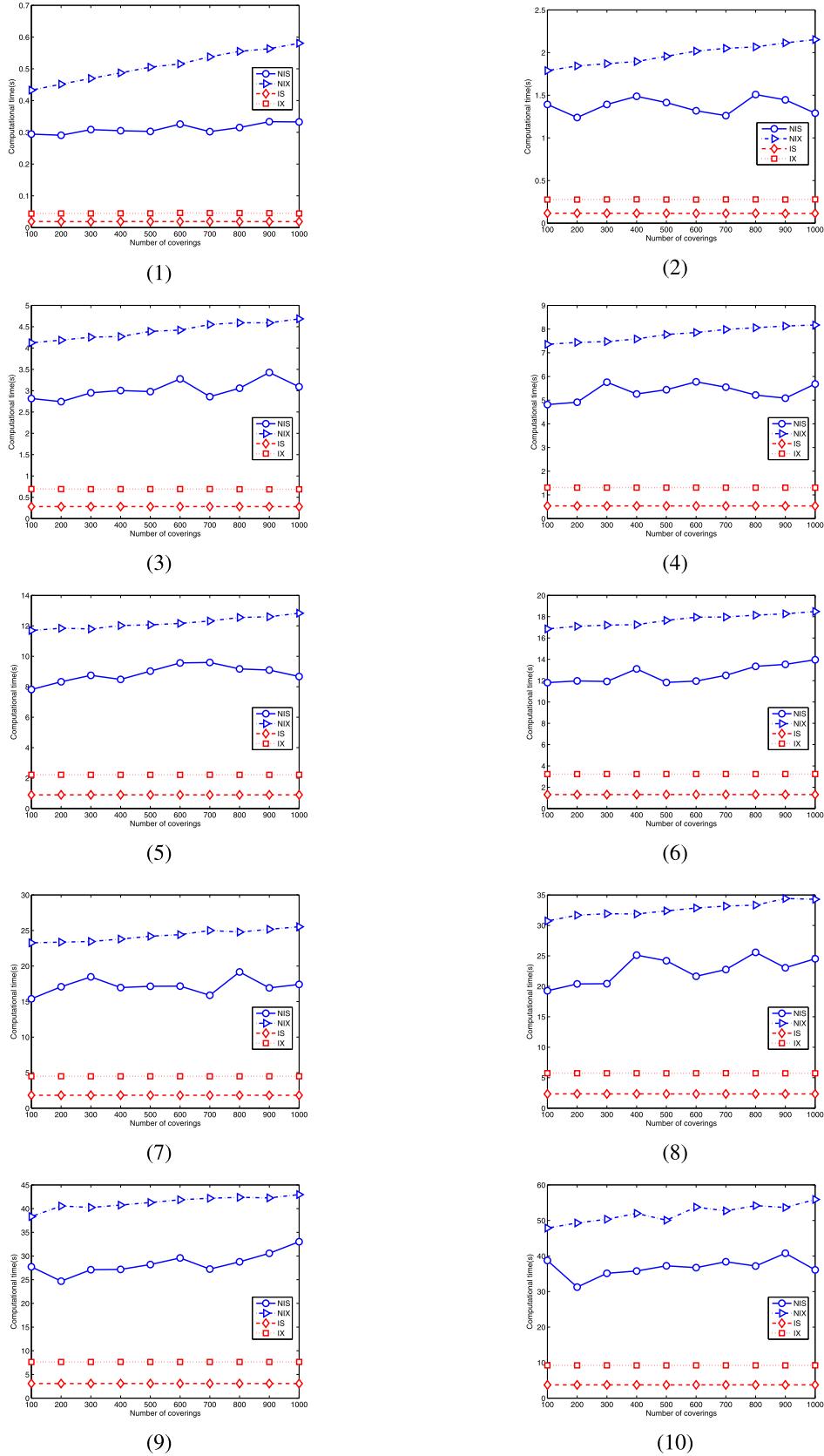


Fig. 3. Computational times using Algorithms NIS, IS, NIX, and IX in $\{(U_i, \mathcal{D}_i^{j+}) | 1 \leq j \leq 10\} (1 \leq i \leq 10)$.

$$\begin{aligned}
&= \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}, \\
\Gamma(\mathcal{C}_1) \bullet M_{\mathcal{D}_D} &= \begin{bmatrix} 1 & 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix} \bullet \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 1 \\ 1 & 1 \\ 1 & 1 \\ 0 & 1 \end{bmatrix}, \\
\Gamma(\mathcal{C}_1) \odot M_{\mathcal{D}_D} &= \begin{bmatrix} 1 & 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix} \odot \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 1 \end{bmatrix}, \\
\Gamma(\mathcal{C}_3) \bullet M_{\mathcal{D}_D} &= \begin{bmatrix} 1 & 1 & 0 & 0 & 1 \\ 1 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 1 & 1 & 0 & 0 & 1 \end{bmatrix} \bullet \begin{bmatrix} 1 & 0 \\ 1 & 0 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 1 \\ 0 & 1 \\ 0 & 1 \\ 1 & 1 \end{bmatrix}, \\
\Gamma(\mathcal{C}_3) \odot M_{\mathcal{D}_D} &= \begin{bmatrix} 1 & 1 & 0 & 0 & 1 \\ 1 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 1 & 1 & 0 & 0 & 1 \end{bmatrix} \odot \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}.
\end{aligned}$$

Therefore, according to Definition 2.9, $\{\mathcal{C}_1, \mathcal{C}_3\}$ is a type-1 reduct of $(U, \mathcal{D}_C \cup \mathcal{D}_D)$.

In Example 5.1, we must compute $\Gamma(\{\mathcal{C}_1, \mathcal{C}_3\}) \bullet M_{\mathcal{D}_D}$, $\Gamma(\{\mathcal{C}_1, \mathcal{C}_3\}) \odot M_{\mathcal{D}_D}$, $\Gamma(\mathcal{C}_1) \bullet M_{\mathcal{D}_D}$, $\Gamma(\mathcal{C}_1) \odot M_{\mathcal{D}_D}$, $\Gamma(\mathcal{C}_3) \bullet M_{\mathcal{D}_D}$, and $\Gamma(\mathcal{C}_3) \odot M_{\mathcal{D}_D}$ for constructing type-1 reducts of covering decision information system $(U, \mathcal{D}_C \cup \mathcal{D}_D)$.

In what follows, we employ an example to illustrate how to compute type-1 reducts of dynamic covering decision information systems with the immigration of attributes.

Example 5.2. (Continued from Example 5.1) Let $(U, \mathcal{D}_C^+ \cup \mathcal{D}_D)$ be a dynamic covering decision information system of $(U, \mathcal{D}_C \cup \mathcal{D}_D)$, where $\mathcal{D}_C^+ = \{\mathcal{C}_1, \mathcal{C}_2, \mathcal{C}_3, \mathcal{C}_4\}$, $\mathcal{C}_1 = \{\{x_1, x_2, x_3, x_4\}, \{x_5\}\}$, $\mathcal{C}_2 = \{\{x_1, x_2\}, \{x_3, x_4, x_5\}\}$, $\mathcal{C}_3 = \{\{x_1, x_2, x_5\}, \{x_3, x_4\}\}$, $\mathcal{C}_4 = \{\{x_1, x_2\}, \{x_3, x_4\}, \{x_5\}\}$, $\mathcal{D}_D = \{D_1, D_2\}$, $D_1 = \{x_1, x_2\}$, and $D_2 = \{x_3, x_4, x_5\}$. Firstly, by Theorem 3.4 and Example 5.1, we obtain

$$\Gamma(\mathcal{D}_C^+) = \Gamma(\mathcal{D}_C) \vee \Gamma(\mathcal{C}_4) = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix}.$$

Secondly, by Definition 2.9, we have

$$\begin{aligned}
\Gamma(\mathcal{D}_C^+) \bullet M_{\mathcal{D}_D} &= \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix} \bullet \begin{bmatrix} 1 & 0 \\ 1 & 0 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 1 \\ 1 & 1 \\ 1 & 1 \\ 1 & 1 \end{bmatrix}, \\
\Gamma(\mathcal{D}_C^+) \odot M_{\mathcal{D}_D} &= \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 & 1 \end{bmatrix} \odot \begin{bmatrix} 1 & 0 \\ 1 & 0 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}.
\end{aligned}$$

Thirdly, by Example 5.1, we get

$$\begin{aligned}
\Gamma(\mathcal{D}_C) \bullet M_{\mathcal{D}_D} &= \begin{bmatrix} 1 & 1 \\ 1 & 1 \\ 1 & 1 \\ 1 & 1 \\ 1 & 1 \end{bmatrix}, \Gamma(\mathcal{D}_C) \odot M_{\mathcal{D}_D} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}, \\
\Gamma(\{\mathcal{C}_1, \mathcal{C}_3\}) \bullet M_{\mathcal{D}_D} &= \begin{bmatrix} 1 & 1 \\ 1 & 1 \\ 1 & 1 \\ 1 & 1 \\ 1 & 1 \end{bmatrix}, \Gamma(\{\mathcal{C}_1, \mathcal{C}_3\}) \odot M_{\mathcal{D}_D} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}, \\
\Gamma(\mathcal{C}_1) \bullet M_{\mathcal{D}_D} &= \begin{bmatrix} 1 & 1 \\ 1 & 1 \\ 1 & 1 \\ 0 & 1 \\ 0 & 1 \end{bmatrix}, \Gamma(\mathcal{C}_1) \odot M_{\mathcal{D}_D} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 1 \end{bmatrix}, \\
\Gamma(\mathcal{C}_3) \bullet M_{\mathcal{D}_D} &= \begin{bmatrix} 1 & 1 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \\ 1 & 1 \end{bmatrix}, \Gamma(\mathcal{C}_3) \odot M_{\mathcal{D}_D} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}.
\end{aligned}$$

Therefore, according to Definition 2.10, $\{\mathcal{C}_1, \mathcal{C}_3\}$ is a type-1 reduct of $(U, \mathcal{D}_C^+ \cup \mathcal{D}_D)$.

In Example 5.2, we must compute $\Gamma(\mathcal{D}_C^+) \bullet M_{\mathcal{D}_D}$, $\Gamma(\mathcal{D}_C^+) \odot M_{\mathcal{D}_D}$, $\Gamma(\mathcal{D}_C) \bullet M_{\mathcal{D}_D}$, $\Gamma(\mathcal{D}_C) \odot M_{\mathcal{D}_D}$, $\Gamma(\{\mathcal{C}_1, \mathcal{C}_3\}) \bullet M_{\mathcal{D}_D}$, $\Gamma(\{\mathcal{C}_1, \mathcal{C}_3\}) \odot M_{\mathcal{D}_D}$, $\Gamma(\mathcal{C}_1) \bullet M_{\mathcal{D}_D}$, $\Gamma(\mathcal{C}_1) \odot M_{\mathcal{D}_D}$, $\Gamma(\mathcal{C}_3) \bullet M_{\mathcal{D}_D}$, and $\Gamma(\mathcal{C}_3) \odot M_{\mathcal{D}_D}$ if we construct type-1 reducts of dynamic covering decision information system $(U, \mathcal{D}_C^+ \cup \mathcal{D}_D)$ with non-incremental approach. But we only need to compute $\Gamma(\mathcal{D}_C^+) \bullet M_{\mathcal{D}_D}$ and $\Gamma(\mathcal{D}_C^+) \odot M_{\mathcal{D}_D}$ for constructing type-1 reducts of $(U, \mathcal{D}_C^+ \cup \mathcal{D}_D)$ with incremental approach. Moreover, we similarly construct type-2 reducts of dynamic covering decision information systems with the immigration of attributes. Therefore, the designed algorithm is effective to conduct knowledge reduction of dynamic covering decision information systems with the immigration of attributes.

We employ another example to illustrate how to compute type-1 reducts of dynamic covering decision information systems with the emigration of attributes.

Example 5.3. (Continued from Example 5.1) Let $(U, \mathcal{D}_C^- \cup \mathcal{D}_D)$ be a dynamic covering decision information system of $(U, \mathcal{D}_C \cup \mathcal{D}_D)$, where $\mathcal{D}_C^- = \{\mathcal{C}_1, \mathcal{C}_3\}$, $\mathcal{C}_1 = \{\{x_1, x_2, x_3, x_4\}, \{x_5\}\}$, $\mathcal{C}_3 = \{\{x_1, x_2, x_5\}, \{x_3, x_4\}\}$, $\mathcal{D}_D = \{D_1, D_2\}$, $D_1 = \{x_1, x_2\}$, and $D_2 = \{x_3, x_4, x_5\}$. By Example 5.1, we obtain

$$\begin{aligned}
\Gamma(\mathcal{D}_C^-) \bullet M_{\mathcal{D}_D} &= \begin{bmatrix} 1 & 1 \\ 1 & 1 \\ 1 & 1 \\ 1 & 1 \\ 1 & 1 \end{bmatrix}, \Gamma(\mathcal{D}_C^-) \odot M_{\mathcal{D}_D} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}, \\
\Gamma(\{\mathcal{C}_1, \mathcal{C}_3\}) \bullet M_{\mathcal{D}_D} &= \begin{bmatrix} 1 & 1 \\ 1 & 1 \\ 1 & 1 \\ 1 & 1 \\ 1 & 1 \end{bmatrix}, \Gamma(\{\mathcal{C}_1, \mathcal{C}_3\}) \odot M_{\mathcal{D}_D} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \end{bmatrix}, \\
\Gamma(\mathcal{C}_1) \bullet M_{\mathcal{D}_D} &= \begin{bmatrix} 1 & 1 \\ 1 & 1 \\ 1 & 1 \\ 0 & 1 \\ 0 & 1 \end{bmatrix}, \Gamma(\mathcal{C}_1) \odot M_{\mathcal{D}_D} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}, \\
\Gamma(\mathcal{C}_3) \bullet M_{\mathcal{D}_D} &= \begin{bmatrix} 1 & 1 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \\ 1 & 1 \end{bmatrix}, \Gamma(\mathcal{C}_3) \odot M_{\mathcal{D}_D} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \\ 0 & 0 \end{bmatrix}.
\end{aligned}$$

Therefore, according to Definition 2.10, $\{\mathcal{C}_1, \mathcal{C}_3\}$ is a type-1 reduct of $(U, \mathcal{D}_C^- \cup \mathcal{D}_D)$.

In Example 5.3, we must compute $\Gamma(\{\mathcal{C}_1, \mathcal{C}_3\}) \bullet M_{\mathcal{D}_D}$, $\Gamma(\{\mathcal{C}_1, \mathcal{C}_3\}) \odot M_{\mathcal{D}_D}$, $\Gamma(\mathcal{C}_1) \bullet M_{\mathcal{D}_D}$, $\Gamma(\mathcal{C}_1) \odot M_{\mathcal{D}_D}$, $\Gamma(\mathcal{C}_3) \bullet M_{\mathcal{D}_D}$, and $\Gamma(\mathcal{C}_3) \odot M_{\mathcal{D}_D}$ if we construct type-1 reducts of dynamic covering decision information system $(U, \mathcal{D}_C^- \cup \mathcal{D}_D)$ with non-incremental approach. But we construct type-1 reducts of $(U, \mathcal{D}_C^- \cup \mathcal{D}_D)$ without computation using incremental approach. Furthermore, we similarly construct type-2 reducts of dynamic covering decision information systems with the emigration of attributes. Therefore, the incremental algorithm is effective to conduct knowledge reduction of dynamic covering decision information systems with the emigration of attributes.

6. Conclusions

In this paper, we have updated the type-1 and type-2 characteristic matrices with incremental learning technique and designed effective algorithms for computing the second and sixth lower and upper approximations of sets in dynamic covering information systems with variations of attributes. We have explored several examples to illustrate how to calculate the second and sixth lower and upper approximations of sets. We have employed experimental results to illustrate the designed algorithms are effective to calculate the second and sixth lower and upper approximations of sets in dynamic covering information systems with the immigration of attributes. We have explored several examples to demonstrate how to conduct knowledge reduction of dynamic covering decision information systems.

In the future, we will investigate further the calculation of approximations of sets in dynamic covering information systems and propose effective algorithms for attribute reduction of dynamic covering information systems. Furthermore, we will provide parallel algorithms for knowledge reduction of dynamic covering information systems from the view of matrices.

Acknowledgments

We would like to thank the anonymous reviewers very much for their professional comments and valuable suggestions. This work is supported by the National Natural Science Foundation of China (No. 61673301, 61603063, 11526039, 61573255), Specialized Research Fund for the Doctoral Program of Higher Education of China (No. 20130072130004), China Postdoctoral Science Foundation (No. 2015M580353), China Postdoctoral Science Special Foundation (No. 2016T90383), the Scientific Research Fund of Hunan Provincial Education Department (No. 15B004).

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