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A novel adaptive neighborhood rough sets based on sparrow search algorithm and feature selection

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A R T I C L E I N F O A B S T R A C T

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Neighborhood rough sets-based methods have been widely used for feature selection. However, the existing methods have some problems in neighborhood construction, such as the application of the same neighborhood radius for all samples. Thus, this paper proposed a novel adaptive neighborhood rough set model based on Sparrow Search Algorithm (SSA) to tackle the above problems, and applied the model to feature selection. First, we reconsidered the problems mentioned above from the viewpoint of optimization where the neighborhood radius of the target sample is considered as the solution to the optimization, and the maximum percentage of the label of the neighborhood formed is considered as the target to the optimization. Second, SSA is introduced to design the adaptive neighborhood construction to tackle the optimization problem where all candidate neighborhood radii of the target sample are considered as sparrows, the maximum and minimum distances between the target sample and other samples are considered as the search range, and the maximum label rate defined in this paper is considered as the search target. Then, a novel adaptive neighborhood rough set model is proposed by using the adaptive neighborhood construction. Third, we proposed a feature selection algorithm based on the adaptive neighborhood rough set model. Finally, the experimental results on seventeen datasets demonstrate the effectiveness of our algorithm. The running time of the proposed algorithm is at least one time less than classical algorithms under the condition that the classification performance is better, the accuracy increases 3% and the balanced accuracy increases 4%.

1. Introduction

In the past decades, due to the digitalization of life, the proliferation of various data created by people has rapidly increased the data dimension [\[1–3](#page-17-0)]. There are usually redundant or irrelevant features in such high-dimensional data, which may lead to several problems such as high time cost and low model prediction performance [\[4,5](#page-17-0)]. Therefore, feature selection has received much attention in recent years as a practical approach for handling high-dimensional data [\[6](#page-17-0)[–8\]](#page-18-0).

It is generally accepted that the neighborhood rough set model plays a crucial role in feature selection [\[9–11\]](#page-18-0). Along with data sources becoming increasingly complex, scholars have investigated various rough set models to enhance the robustness of the theory $[12-14]$. Hu et al. $[15]$ $[15]$ studied a heterogeneous feature subset selection method by optimizing the distance measure in the η -neighborhood rough set model. Yuan et al. [\[16\]](#page-18-0) proposed a feature selection method by exploiting the granular level structure in

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knowledge space and designing a zentropy-based uncertainty measure. Xu et al. [\[17](#page-18-0)] designed the k-nearest neighborhood rough set model by considering heterogeneous data and feature interaction, and proposed a feature selection algorithm using information entropy. Ibrahim et al. [\[2](#page-17-0)] proposed a new metaheuristic algorithm called the runner-root algorithm by combining rough sets and neighborhood rough sets. Then, the algorithm was applied to feature selection and performs better than the state-of-the-art metaheuristic algorithms. Yuan et al. [\[18](#page-18-0)] proposed a feature selection using the variable precision composite measure and the local forward search approach. All experiments showed that their local method is efficient. Wang et al. [\[19\]](#page-18-0) proposed a feature selection to handle heterogeneous data by combining the η -neighborhood rough set model and the k-nearest neighbor rough set model.

Although the existing methods have achieved great success, three problems limit their applications [\[20–22](#page-18-0)]: (1) the recognition of discrete attributes in heterogeneous data; (2) the approach of iteration to select the neighborhood radius with the best performance; (3) the application of the same neighborhood radius for all samples. Fortunately, some attempts to focus on the problems have been reported. Zhang et al. [\[20\]](#page-18-0) proposed a feature selection approach by inducing the conditional neighborhood combination entropy using the neighborhood rough set model as a framework to handle heterogeneous data. The experimental results showed the effectiveness and superiority of the proposed algorithm. Chen et al. [\[23\]](#page-18-0) introduced a feature selection approach by composing classical rough set and fuzzy rough set models to perform attribute reduction for heterogeneous data. Yuan et al. [\[24\]](#page-18-0) studied a feature selection approach based on fuzzy mutual information, which aims to effectively select relevant features from heterogeneous data without decision. Alshami et al. [\[25](#page-18-0)] presented a kind of subset neighborhood rough set model by using the inclusion relations between neighborhoods under an arbitrary binary relation. Zhang et al. [\[26\]](#page-18-0) proposed two attribute reduction methods based on variable radius neighborhood rough set and α -covering neighborhood rough set models to customize the neighborhood radius for each object by considering the different environment of each object and label distribution. Qu et al. [\[27](#page-18-0)] proposed a feature selection method by the adaptive neighborhood rough set model considering the label of the nearest sample and using the rough mutual information. The experimental results demonstrated the efficiency of the proposed algorithm.

Even though these approaches have addressed the problems to some extent, improvements remain needed. For instance, their capacity for adaptation may not always be enough to handle more complex data distribution. The introduction of a more powerful search strategy may be helpful to the issues. As is well known, swarm intelligence algorithms have been widely used in parameter optimization due to their excellent performance. Thus far, an increasing number of introductions of swarm intelligence algorithms to rough set theory have been recorded to enhance the performance [\[28](#page-18-0)]. Liu et al. [\[29\]](#page-18-0) presented an attribute reduction algorithm based on the adaptive genetic algorithm that adjusts the crossover probability and mutation probability of each individual according to individual fitness value. Sadiq et al. [\[30](#page-18-0)] presented a hybrid approach for solving null value problems by hybridizing rough set theory with the intelligent swarm algorithm. Chen et al. [\[31](#page-18-0)] proposed a feature selection method by combining the rough set model and the Fish Swarm Algorithm. The results demonstrate that the algorithm can provide an efficient tool for finding a minimal subset of the features without information loss. Maini et al. [\[32\]](#page-18-0) proposed a feature selection method by employing the rough dependency measure as the fitness function in Particle Swarm Optimization and Intelligent Dynamic Swarm. The results of the experiments show that with the help of the proposed initialization, the two algorithms are able to select the best set of features with less execution time. Sun et al. [\[33\]](#page-18-0) proposed a two-stage feature selection by fusing the fuzzy multi-neighborhood rough set with binary whale optimization. Experiments show their algorithm is efficient and can achieve excellent classification efficiency for binary and multiclass imbalanced data. Chen et al. [\[34](#page-18-0)] proposed an artificial hummingbird algorithm-based three-way K-means clustering algorithm. The experimental results demonstrate that AHA-3WKM performs well, and enhances the stability and accuracy of clustering results. Therefore, how to introduce the swarm intelligence algorithm to the neighborhood rough set model to tackle the problems above is worth discussion and research.

In this paper, we first introduce the concept of label rate, which is defined via the percentage of the label of x in the neighborhood of x , where x is the target sample. Second, we apply SSA to the search of the adaptive neighborhood radius of x by using the following settings: the neighborhood radius is regarded as a sparrow, the maximum and minimum distances between x and other samples are considered as the search range, and the maximum label rate is regarded as the search target. These settings can solve problems (1)-(3) mentioned above, where the solution to problem (1) is detailed in Example [2](#page-6-0), and the solutions to problems (2) and (3) are detailed in Example [1.](#page-3-0) Third, we construct an SSA-based adaptive neighborhood rough set model by conducting the neighborhood granulation of samples via the adaptive neighborhood radius. Fourth, we propose a feature selection algorithm based on the adaptive neighborhood rough set model. The proposed algorithm is compared with five neighborhood rough set-based feature selection algorithms regarding running time and the attribute group selected. The attribute group returned is verified via the KNN and Decision tree classifiers. Finally, the experimental results show that our algorithm has lower running time, and the attribute group selected by our algorithm has higher accuracy and balanced accuracy.

The main contributions of this paper are given as follows.

(1) We transform the problems into a parameter optimization problem and propose the concept of label rate according to the percentage of the target sample's label in the target sample's neighborhood.

(2) We apply SSA to the search of the adaptive neighborhood radius of the target sample by using the following settings: the candidate neighborhood radii are regarded as sparrows, the maximum and minimum distances between the target sample, and other samples are regarded as the search range, and the maximum label rate is considered as the search target.

(3) We apply the adaptive neighborhood radius to the neighborhood granulation of samples and construct SSA-based adaptive neighborhood rough set model.

(4) We propose a novel feature selection algorithm based on the adaptive neighborhood rough set model. By comparing our algorithm with other algorithms, we demonstrate its effectiveness. That is, it has a lower running time and more robust adaptability to complex environments, and the attribute group selected by it has higher accuracy and balanced accuracy.

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The remaining part of this paper is organized as follows. Section 2 reviews the basic concepts of the neighborhood rough sets and SSA. In Section [3,](#page-3-0) the concept of label rate is defined. SSA is applied to calculate the adaptive neighborhood radius, and SSA-based adaptive neighborhood rough set model is constructed. Moreover, a novel feature selection algorithm based on the model is proposed. In Section [4](#page-7-0), the experiments are conducted to prove the effectiveness of our algorithm. Finally, conclusions and future work are given in Section [5.](#page-11-0)

2. Preliminaries

In this section, the η -neighborhood rough set model and the Sparrow Search Algorithm are reviewed.

2.1. -Neighborhood rough sets

The neighborhood rough set model is an extension of the classical rough set model, which can effectively handle numerical and heterogeneous data [\[15](#page-18-0)].

In rough sets, an information table is a 2-tuple $\langle U, A \rangle$, where $U = \{s p^1, s p^2, ..., s p^n\}$ is a set containing all samples, denoted as the universe, A is an attribute set to describe the characteristics of the samples. If $A = C \cup D$, where C is an attribute subset to describe the condition characteristics and *D* is an attribute subset to describe the decision characteristics, then the information table $\langle U, A \rangle$ is also called a decision table.

For any two samples $sp^i, sp^j \in U$ and any attribute subset $subC \subseteq C$, let η be the neighborhood radius, $MinD^{subC}(sp^i, sp^j)$ represent the Euclidean distance between sample spⁱ and sample spⁱ under attribute subset subC. The *n*-neighborhood of sample spⁱ under $subC$ is defined as follows:

$$
\eta^{subC} (sp^i) = \left\{ sp^j \in U \left| MinD^{subC} (sp^i, sp^j) < \eta \right. \right\} . \tag{1}
$$

In neighborhood rough sets, a neighborhood approximation space is a 2-tuple $\langle U, Nei \rangle$, where $U = \{sp^1, sp^2, ..., sp^n\}$ is the universe and Nei is the neighborhood relation.

Let $\langle U, Nei \rangle$ be a neighborhood approximation space, for any target set $X \subseteq U$ and any attribute subset *subC* $\subseteq C$, the lower and upper approximations of X under $subC$ are defined as follows:

$$
\frac{Nei^{subC}X = \left\{ sp^i \in U \middle| \eta^{subC} \left(sp^i \right) \subseteq X \right\};
$$
\n
$$
\overline{Nei}^{subC}X = \left\{ sp^i \in U \middle| \eta^{subC} \left(sp^i \right) \cap X \neq \emptyset \right\},
$$
\n
$$
(3)
$$

where the lower approximation of target set X under subC is also called the positive region of X under subC, denoted as $POS^{subC}(X)$.

2.2. Sparrow search algorithm

|

SI-MA et al. [\[35](#page-18-0)] evaluated 123 swarm intelligence algorithms to find the appropriate algorithm for diverse issues. Based on the results, they claimed that SSA is one of the algorithms suitable for optimization in problems with low and medium dimensions. SSA, proposed by Xue et al. [\[36\]](#page-18-0), is one of the novel and robust swarm intelligence algorithms for handling optimization problems. The evaluation of SSA is performed with 19 known mathematical functions. This algorithm has shown a remarkable power in addressing complex calculations and solutions [\[37,38\]](#page-18-0). SSA [\[36\]](#page-18-0) is a nature-inspired algorithm inspired by the sparrow population's foraging and anti-predator behaviors. SSA provides an excellent global search capability. The sparrows, in SSA, are divided into producers, scroungers, and warners to simulate the procedure of search optimization, where the percentage of producers and scroungers in sparrows is constant, and the warners account for 20% to 30%. As a particle in the search space, each sparrow represents a feasible solution to the current problem. The behaviors of sparrows are idealized and formulated by the following rules.

(1) The producers have high energy reserves and provide food and guide the direction of food for scroungers. The levels of energy reserves rely on fitness values.

(2) If the sparrows detect the predator, the individuals begin to warn. All sparrows must fly to safe areas once the warning value exceeds the safety threshold set.

(3) The roles of producers and scroungers are sometimes different. Searching for better food sources can make the sparrow become a producer.

(4) Scroungers can find better food sources through producers.

Hence, the mathematical model of SSA can be defined as follows.

In SSA, the position of a producer at the $t+1th$ iteration can be defined as follows [\[36](#page-18-0)].

$$
x_{i,j}^{t+1} = \begin{cases} x_{i,j}^t \times \exp\left(\frac{-i}{\alpha * item_{max}}\right), & \text{if } R_2 < ST; \\ x_{i,j}^t + Q \times L, & \text{if } R_2 \geq ST. \end{cases} \tag{4}
$$

where $x_{i,j}^t$ represents the value of the j^{th} dimension of the i^{th} producer at the i^{th} iteration, $\alpha \in (0,1)$ is a random value, $item_{max}$ represents the maximum number of iterations, Q represents a random value following the normal distribution, L represents a matrix of $1 \times d$ in which all elements are 1. R_2 represents the warning value (R_2 is a random value uniformly distributed between [0,1]), and $ST \in [0.5, 1]$ represents the safety threshold.

In Equation (5), $R_2 < ST$ indicates that the group is in a safe environment, and the producers enter a global search. On the contrary, $R_2 \geq ST$ indicates that some sparrows have discovered the danger, and all sparrows need to quickly fly to the safe area.

In SSA, the scroungers frequently monitor the producers, and as soon as the producers find good food, they immediately go to appropriate locations to compete. If they win, they will obtain the food; otherwise, they will continue to monitor. The position of a scrounger at the $t+1$ th iteration can be defined as follows [\[36](#page-18-0)].

$$
x_{i,j}^{t+1} = \begin{cases} Q \times \exp\left(\frac{x_{worst}^{t} - x_{i,j}^{t}}{i^2}\right), & \text{if } i > \frac{n}{2};\\ x_p^{t+1} + \left|x_{i,j}^{t} - x_p^{t+1}\right| \times A^+ \times L, & \text{otherwise}, \end{cases}
$$
(5)

where x_{worst}^t represents the global worst position at the t^{th} iteration, x_p^{t+1} represents the local best position at the $t+1^{th}$ iteration, and A⁺ is a matrix of $d \times 1$ obtained by the operation $A^T (AA^T)^{(-1)}$ on a matrix A of $1 \times d$ (each element in A is randomly assigned a value of 1 or -1).

In Equation (6), *i* > *n*/2 indicates that the *ith* scrounger with a poor fitness value may become hungry, and it will fly elsewhere to find food.

In SSA, the warners warn of danger to other sparrows so that the producers can lead the sparrows to more secure locations. The warners generally account for 20% to 30% of the entire sparrows. The position of a warner at the $t+1th$ iteration can be defined as follows [\[36](#page-18-0)].

$$
x_{i,j}^{t+1} = \begin{cases} x_{best}^t + \beta \times \left| x_{i,j}^t - x_{best}^t \right|, & if \quad f_i > f_g; \\ x_{i,j}^t + k \times \frac{\left| x_{i,j}^t - x_{worst}^t \right|}{(f_i - f_w) + \epsilon}, & if \quad f_i = f_g, \end{cases} \tag{6}
$$

where x_{best}^t represents the global best location (the center of the sparrow group with a secure location) at the t^{th} iteration, $\beta \sim N(0, 1)$ is a random value used to control the step of iteration, $k \in [-1,1]$ is a random value, f_i represents the fitness value of the current sparrow, f_g and f_w represent the global best and worst fitness values respectively, and η is a very small constant that prevents the denominator from being zero.

In Equation ([7](#page-5-0)), $f_i > f_g$ indicates that the current sparrow is at the edge of the group. Moreover, $f_i = f_g$ indicates that the current sparrow is aware of the danger and needs to get closer to other sparrows.

3. SSA-based adaptive neighborhood rough sets and feature selection

In this section, the problems mentioned above are reconsidered from the optimization viewpoint. SSA is introduced to the neighborhood rough set model to compute the best neighborhood radius of each sample in a given dataset. A novel adaptive neighborhood construction method is designed. Moreover, an adaptive neighborhood rough set model is constructed by the best neighborhood radius and is applied to feature selection.

3.1. The transformation to an optimization problem

It is known that the neighborhood radius of samples is set empirically in classical neighborhood rough sets [\[1](#page-17-0)[,39\]](#page-18-0). However, this kind of setting does not consider the actual situation around the sample during the neighborhood construction. As a result, the performance of a single neighborhood radius may need improvement. To solve this problem, the strategy of iteration [\[40,15](#page-18-0)], also known as the step-by-step approach, is adopted, where an initial value and a terminal value are given to iterate the neighborhood radius in a certain step. Unfortunately, it is clear that the strategy is affected seriously by the empirical settings, i.e., the initial value, the terminal value, and the step, which may induce the model's performance to be suboptimal rather than optimal in some complicated situations. Therefore, it is necessary to transform a classical neighborhood construction into an adaptive one to avoid the influence caused by the empirical settings. In this subsection, we shall use Example 1 to show how to transform the problems mentioned above into an optimization problem and how to solve it.

Example [1](#page-4-0). Four samples A, B, C and D are given as Fig. 1(a), where A and B belong to Class 1 (blue dot), and C and D belong to Class 2 (red triangle). To show the procedure of a classical neighborhood construction, in the step-by-step approach, we set the initial value as 1, the terminal value as 3 and the step as one step. Therefore, for sample A , neighborhood 1 is constructed via the initial value 1 of the neighborhood radius in the first round. Then the neighborhood radius is turned into 2 by the step value 1 in the next round, and the neighborhood 2 is constructed via the value 2 of the neighborhood radius. Similarly, the neighborhood radius is turned into 3 in the last round, and the neighborhood 3 is constructed. The three neighborhoods of sample D can be gotten in a similar way. As a result, the three neighborhoods of sample A and sample D are formed in three rounds of iterations.

According to the attribute selection approach in classical neighborhood rough sets, we know that the attribute with the largest attribute dependency is preferred. On this basis, the attribute with the largest positive region is preferred. Meanwhile, the size of the positive region is determined by whether the label of the samples in the neighborhood of the target sample x is the same as

Fig. 1. Example [1](#page-3-0).

that of x. Hence, when the labels in the neighborhood formed are uniform, the neighborhood radius is biased towards the selected neighborhood radius. Since the application of neighborhood radius is the same for each sample, the feature selection algorithm outputs the neighborhood radius that makes the labels in the neighborhood formed of all samples as unique as possible.

For sample A, from Fig. 1(a), it can be seen that neighborhood 2 is the preferred neighborhood, but some problems still exist. For example, neighborhood 1 only contains sample A itself. This situation should be avoided as much as possible since the information obtained is very limited. Neighborhood 2 contains sample A and B, which is an ideal neighborhood. For the sample D , it can be seen that neighborhood 3 is the preferred neighborhood, and neighborhood 1 and neighborhood 2 are the situations that should be avoided.

However, when we consider the two samples at the same time, it is apparent that there exist some inevitable situations: (1) when the algorithm outputs neighborhood 1, the information of sample A and sample D can not be mined simultaneously, since the neighborhood of sample A and sample D only contains itself, respectively; (2) when the algorithm outputs neighborhood 2, the information of sample A can be mined, i.e., sample A belongs to the positive region, but the information of sample D can not be mined, because the neighborhood of sample D only contains itself; (3) when the algorithm outputs neighborhood 3, the information of sample A and sample D can be mined, i.e., sample D belongs to the positive region, but sample A does not belong to the positive region. These inevitable situations are caused by two reasons: (1) The empirical setting of neighborhood radius can not make sure that the neighborhood formed contains at least two samples in each round so that the information of certain samples can not be mined surely; (2) In the step-by-step approach, the calculation of the neighborhood in each round is independent to each other, i.e., it can not guarantee that each sample belongs to the same positive region.

Therefore, for sample A and sample D , there is no chance to obtain the neighborhood preferred concurrently, because the neighborhood calculation in each step is independent of each other, and the empirical setting to neighborhood radius does not take into account the actual situation around each sample. Based on the above analysis, it can be seen that the step-by-step approach should be improved.

In summary, we need a novel method that satisfies the following conditions: (1) the neighborhood contains at least two samples; (2) only one iteration is required; (3) the labels of the neighborhood formed should be as uniform as possible. If we turn to the optimization perspective, the solution will be clearer. We may use condition (3) as the optimization target. However, it is necessary to quantify it. This paper defines the label rate to quantify the optimization target. Moreover, we may use conditions (1) and (2) as the constraints. In terms of condition (1), we consider the maximum and minimum distances between the target sample and other samples as the value range and select the neighborhood radius as the parameter. SSA is introduced to solve the optimization problem. The search approach of adaptive neighborhood radius is shown in Fig. [1](#page-4-0)(b).

In Fig. [1](#page-4-0)(b), for sample A, the search range of SSA is the difference between AB and AD, shown as the red dashed line. The available range, the neighborhood making the label rate 1, is the difference between AB and AC, shown as the blue dashed line, owing to sample C being the closest sample with diverse labels. Hence, for sample A, the algorithm would regard the sparrows as the neighborhood radius and search for the radii that make the label rate 1 in the search range. Subsequently, the algorithm would find that the radii in the available range meet the search target, i.e., the maximum label rate is 1. Consequently, the algorithm outputs the maximum label rate of sample A, which is 1.

3.2. SSA-based adaptive neighborhood rough sets

The application of SSA in searching for the adaptive neighborhood radius of each sample in a given dataset is divided into three parts, i.e., the number of sparrows, the search range of sparrows, and the value of fitness. To avoid the adaptive neighborhood radius of each sample searched by SSA being too small to involve any other sample in the neighborhood formed, in this paper, the search range is set to the maximum and minimum distances between the current sample and other samples. Since the number of sparrows is related to the search range, the more extensive the search range of sparrows, the larger the number. Since the search range is not large enough to utilize too many sparrows, in this paper, the number of sparrows is set to 30 empirically (the number of sparrows can be adjusted to other values according to actual situations). Moreover, to ensure the labels of the elements in the neighborhood of the target sample are the same as the sample possible, the maximum label rate is set to the fitness.

Due to the addition of decision attribute, the neighborhood information table can be represented as a neighborhood decision table $\langle U, C \cup D, Nei \rangle$.

Definition 1. Given a neighborhood decision table $\langle U, C \cup D, Nei \rangle$, for any attribute subset $subC \subseteq C$ and any sample $sp^i \in U$, let $\eta_{spi}^{subC} = \left\{ \eta_{(1,spi)}^{subC}, \eta_{(2,spi)}^{subC}, \dots, \eta_{(t,spi)}^{subC} \right\}$ } be the set of all candidate neighborhood radii of $spⁱ$ searched by SSA under $subC$ during iteration, where $\eta_{(\omega, s p^i)}^{subC}$ $\in \eta_{s p^i}^{subC}$ represents the ω^{th} ($1 \leq \omega \leq t$) candidate neighborhood radius of $s p^i$ under $subC$ during iteration. The label rate of sample sp^i under $subC$ with $\eta_{(w,sp^i)}^{subC}$ as the neighborhood radius can be defined as follows.

$$
Labelrate^{subC} \left(sp^i, \eta_{(w,sp^i)}^{subC} \right) = \frac{Sampleabel(\eta_{(w,sp^i)}^{subC} (sp^i))}{\left| \eta_{(w,sp^i)}^{subC} (sp^i) \right|},\tag{7}
$$

where $|x|$ represents the cardinality of set x, $\eta_{(\omega,sp^i)}^{subC}$ (sp^i) represents the neighborhood of sample sp^i with $\eta_{(\omega,sp^i)}^{subC}$ as the neighborhood radius, $Sample(\eta_{(w, sp^i)}^{subC}(sp^i))$ represents the number of occurrences of the label of sp^i in the neighborhood of sp^i .

From Definition 1, we can clearly see that the maximum value of label rate is 1 and the minimum value of label rate is larger than 0. Hence, the value range of label rate is $1 \geq Labelrate^{subC} \left(sp^i, \eta^{subC}_{\{w, sp^i\}} \right)$ $\geqslant 0$.

For any sample $s p^i \in U$, if the label of the sample $s p^i$ itself in the neighborhood of $s p^i$ is uniform, then the label rate of $s p^i$ takes the maximum value 1. In this case, the neighborhood of $s p^i$ is the best case, without any adjustment. If the number of the label of the sample sp' itself in the neighborhood of sp' is only 1, then in this case, the neighborhood of sp' is the worst case. The neighborhood radius will be adjusted by SSA, in order to maximize the label rate of sp^i , i.e., the label of sp^i in the neighborhood of sp^i takes the maximum value.

To maximize the attribute dependency of the final attribute group, during the process of neighborhood granulation, the label of the neighborhood of each sample should be the same as the sample itself as possible. On this basis, we propose the concept of label rate to calculate the percentage of the label of the sample $spⁱ$ in its neighborhood. The larger the label rate, the more elements with the same label as sample $spⁱ$ in its neighborhood, and the better the neighborhood radius. Therefore, the label rate is an excellent measure to evaluate the neighborhood radius.

(a) The situation that Zhang's ap- (b) The situation that Zhang's ap- (c) The approach proposed in this proach can solve [26] proach cannot solve $[26]$ paper

Fig. 2. Example 2.

Example 2. To compare our approach with the approach proposed in [\[26\]](#page-18-0), two figures in [\[26\]](#page-18-0) (that is, Fig. 2(a) and Fig. 2(b)) are used to illustrate the situations that Zhang's approach can and cannot solve, respectively. Moreover, Fig. 2(c) is used to demonstrate the approach proposed in this paper. In Fig. 2, the solid black line denotes the initialized neighborhood, and the dashed black line denotes the neighborhood obtained by Zhang's approach. In Fig. 2(a), the label rate of the initialized neighborhood of sample x_1 is equal to 0.875, and it is clear from the figure that a reduced neighborhood can increase the label rate. Therefore, Zhang's approach generates a novel neighborhood, which increases the label rate to 1. In this case, the novel neighborhood of sample x_1 is the best. However, in Fig. 2(b), the label rate of the initialized neighborhood of sample y_1 is equal to 0.75, and it is clear from the figure that a reduced neighborhood can increase the label rate. Therefore, Zhang's approach generates another novel neighborhood, which increases the label rate to 0.8333. In this case, the novel neighborhood of sample y_1 is not the best. However, it is clear that continuously reducing the neighborhood can solve the above problem, as shown by the red line in Fig. 2(c). In this paper, the process of continuously reducing the neighborhood is achieved by SSA with the maximum value of label rate as the termination condition.

Definition 2. Given a neighborhood decision table $\langle U, C \cup D, Nei \rangle$, for any attribute subset *subC* $\subseteq C$ and any sample $sp^i \in U$, let $\eta_{sp}^{subC} = \left\{ \eta_{(1,sp^i)}^{subC}, \eta_{(2,sp^i)}^{subC}, \dots, \eta_{(t,sp^i)}^{subC} \right\}$ } be the set of all candidate neighborhood radii of $spⁱ$ searched by SSA under $subC$ during iteration, where $\eta_{(w,sp^i)}^{subC} \in \eta_{sp^i}^{subC}$ represents the w^{th} ($1 \le w \le t$) candidate neighborhood radius of sp^i under $subC$ during iteration. Assume that *Labelrate^{subC}* $(s p^i, \eta^{subC}_{(w, sp^i)})$) represents the label rate of sp^i under $subC$ with $\eta_{(w, sp^i)}^{subC}$ as the neighborhood radius, the adaptive neighborhood radius of $s p^i$ under $subC$ can be defined as follows.

$$
\eta_{(adap,sp^i)}^{subC} = \arg_{\eta_{(w,sp^i)}^{subC} \in \eta_{sp^i}^{subC}} \max \; Labelrate^{subC} \left(sp^i, \eta_{(w,sp^i)}^{subC} \right).
$$
\n
$$
(8)
$$

The selection of the adaptive neighborhood radius is the process of searching the neighborhood radius with the maximum label rate achieved by SSA. During the iteration, the neighborhood radius with the maximum label rate is selected via SSA until the global optimal neighborhood radius is selected.

Definition 3. Given a neighborhood decision table $\langle U, C \cup D, Nei \rangle$, for any attribute subset $subC \subseteq C$ and any two samples $sp^i, sp^j \in K$ U, let $\eta_{(adap,sp^i)}^{subC}$ be the adaptive neighborhood radius of sp^i under $subC$ during iteration, and let $MinD^{subC}(sp^i, sp^j)$ represent the Euclidean distance between sample spⁱ and sample spⁱ under attribute subset subC. The adaptive neighborhood of spⁱ under subC is defined as follows.

$$
\eta_{(adap,sp^i)}^{subC} \left(sp^i \right) = \left\{ sp^j \in U \left| MinD^{subC} \left(sp^i, sp^j \right) < \eta_{(adap,sp^i)}^{subC} \right. \right\} \tag{9}
$$

Definition 4. Given a neighborhood decision table $\langle U, C \cup D, Nei \rangle$, for any attribute subset $subC \subseteq C$ and any sample $sp^i \in U$, let $\eta^{subC}_{(adap,sp^i)}$ be the adaptive neighborhood radius of sp^i under $subC$ during iteration, the lower approximation of D with respect to $subC$ is defined as follows.

$$
\underline{AdapN}^{subC}D = \{ sp^i \in U \mid Labelrate^{subC} \left(sp^i, \eta^{subC}_{(adap, sp^i)} \right) = 1 \}.
$$
\n(10)

 $AdapN^{subC} D$ is also called the positive region of D with respect to subC, denoted as $POS^{subC}(D)$.

Example 3. Table [1](#page-7-0) is used to illustrate the solution for discrete attributes. Table [1](#page-7-0) shows the four most common cases in datasets. First of all, all attributes are normalized into the interval [0,1], including discrete attributes. The results are shown in Table [1](#page-7-0). Sample $x¹$ is used as an example. In case 1, no matter how the neighborhood radius is searched, the label rate of the formed

neighborhood is always 1. In case 2, if the neighborhood radius η is equal to 0, then $\eta(x^1) = \{x^1, x^2, x^3\}$, and Labelrate(x^1, η) = 1. If the neighborhood radius η is equal to 0.5, then $\eta(x^1) = \{x^1, x^2, x^3, x^4, x^5, x^6\}$, and *Labelrate*(x^1, η) = 0.5. Therefore, in this case, the neighborhood radius η is set to 0 by SSA. In case 3, if the neighborhood radius η is equal to 0, then $\eta(x^1) = \{x^1, x^2, x^3\}$, and *Labelrate*(x^1 , η) = 1. If the neighborhood radius η is equal to 0.5, then $\eta(x^1) = \{x^1, x^2, x^3, x^4, x^5, x^6\}$, and *Labelrate*(x^1 , η) = 0.6667. Therefore, in this case, the neighborhood radius η is set to 0 by SSA. In case 4, if the neighborhood radius η is equal to 0, then $n(x^1) = \{x^1, x^2, x^3\}$, and *Labelrate*(x^1, n) = 0.6667. If the neighborhood radius *n* is equal to 0.5, then $n(x^1) = \{x^1, x^2, x^3, x^4, x^5, x^6\}$. and *Labelrate*(x^1 , η) = 0.3334. So, in this case, the neighborhood radius η is set to 0 by SSA. Therefore, there exist no possibility to include the elements from other classes into the neighborhood by SSA. Because the distance between any two samples in the same class is equal to 0, if a certain element in another class is included in the neighborhood, the whole class is also included. In most cases, the label rate is worse than before. Therefore, SSA aims at the maximum of label rate to handle discrete attributes without additional settings.

Given a neighborhood decision table $\langle U, C \cup D, Nei \rangle$, for any attribute subset *subC* \subseteq C, the classical definition of the lower approximation of D with respect to $subC$ is based on the inclusion relation, i.e., the neighborhood of the sample should be completely included in a certain decision class. In this paper, the definition of the lower approximation of D with respect to $subC$ is based on the label rate. If the maximum value of the label rate is 1, then the neighborhood of the sample must be included in a certain decision class.

Definition 5. Given a neighborhood decision table $\langle U, C \cup D, Ne \rangle$, for any attribute subset *subC* \subseteq *C*, the attribute dependency of D on $subC$ is defined as follows.

$$
\gamma(D, subC) = \frac{|POS^{subC}(D)|}{|U|}.
$$
\n(11)

Definition 6. Given a neighborhood decision table $\langle U, C \cup D, Nei \rangle$, let $subC \subset C$ be an attribute subset of C, for any $c \in C - subC$, the significance of attribute c with respect to $subC$ and D is defined as follows.

$$
Sig(c, subC, D) = \gamma(D, subC \cup \{c\}) - \gamma(D, subC). \tag{12}
$$

It is easy to verify that $0 \leq Sig(c, subC, D) \leq 1$. If $Sig(c, subC, D) = 0$, then the attribute c is meaningless to subc, and if $Sig(c, subC, D) > 0$, then the attribute c is meaningful to subC. If $Sig(c, subC, D) > Sig(c', subC, D)$, then for subC, the attribute c is more important than the attribute c' .

3.3. Algorithm design

In this subsection, we propose a greedy feature selection algorithm using SSA-based adaptive neighborhood rough set model given in Section [3.1.](#page-3-0)

The time complexity of Algorithm [1](#page-8-0) is given as follows. In the worst case, the time complexity of Step 6 is $O(|C| \times |U|^2)$, and the time complexity of Step 9 is $O(r \times |C| \times |U|^2)$, where r is the iterations in SSA. As for the step 15, its time complexity depends on the iterations of the whole algorithm. In the worst case, the algorithm selects all features, which indicates that the time complexity of step [1](#page-8-0)5 is $O(\frac{(1+|C|)\times|C|}{2})$. Therefore, in the worst case, the time complexity of Algorithm 1 is $O(r \times |C| \times |U|^2)$. For comparison, we show that the time complexity of the classical neighborhood rough set model is $O(|C|^2 \times |U| \log |U|)$.

4. Experimental analysis

In this section, the effectiveness of the algorithm proposed in this paper is verified by experiments.

4.1. The settings of experiments

In this subsection, the settings of experiments are introduced. We conducted the comparative experiments on seventeen datasets, where the datasets were taken from the UCI Machine Learning Repository [\(https://archive.ics.uci.edu/ml/index.php](https://archive.ics.uci.edu/ml/index.php)) and ([https://](https://csse.szu.edu.cn/staff/zhuzx/datasets.html)

Algorithm 1 Feature selection algorithm using the adaptive neighborhood rough set model.

Input: A neighborhood decision table $\langle U, C \cup D, Nei \rangle$ Output: A reduct subC 1. $subC \leftarrow \emptyset, V \leftarrow U, A \leftarrow C;$ 2. For $k = 1$: |A| do 3. $POS(D) \leftarrow \emptyset$, $subC' \leftarrow subC \cup \{a_i\}$; 4. **For** $i = 1 : |V|$ **do**
5. **For** $i = 1 : |U|$ 5. **For** $j = 1 : |U|$ **do**
6. **Compute the dista** Compute the distance between sample $sp^{\textit{!`}}$ and sample $sp^{\textit{!`}}$; 7. Record the maximum and minimum distances $[min(sp^i), max(sp^i)]$; 8. **End For** 9. Use SSA to compute the adaptive neighborhood radius of sample $spⁱ$; 10. Compute the adaptive neighborhood of sample sp^i ; 11. **If** max Labelrate^{subC'} $(sp^i, \eta_{(w, sp^i)}^{subC'}) = 1$ **do** 12. $POS(D) \leftarrow POS(D) \cup \{sp^i\};$ 13. **End if** 14. **End for** 15. Compute $Sig(subC',subC, D) = \gamma(D,subC') - \gamma(D,subC);$ 16. **End for** 17. Select $a' = \underset{a \in A - subC}{arg} \max Sig(a, subC, D);$ 18. **If** $Sig(a, subC, D) \leq 0$ **do** 19. **Return** subC: 20. **Else** 21. $A \leftarrow A - \{a'\}, \text{subC} \leftarrow \text{subC} \cup \{a'\};$ 22. Return to Step 2.

csse.szu.edu.cn/staff/zhuzx/datasets.html) [\[41](#page-18-0)]. The properties of the above datasets are shown in Table [2](#page-9-0). All condition attributes were normalized in each dataset into the interval [0,1]. In terms of SSA, the number of iterations was set to 30. We compared the algorithm proposed in this paper (denoted by SSAANRS) with five existing algorithms. A brief description of the five algorithms is given as follows.

(1) Hu et al. [\[15\]](#page-18-0) proposed a novel approach to handle heterogeneous data based on η -neighborhood rough sets, and applied it to attribute reduction. This algorithm (denoted by ENUM) used Euclidean distance as the distance measure and set the parameter δ to vary from 0.01 to 0.1 in steps of 0.01.

(2) Hu et al. [\[40](#page-18-0)] applied the K-nearest neighbor relation to neighborhood rough sets and proposed a novel attribute reduction algorithm. This algorithm (denoted by TNN) used Euclidean distance as the distance measure and set the parameter K to vary from 0.01 to 0.1 in steps of 0.01.

(3) Wang et al. [\[39\]](#page-18-0) proposed the concept of maximal neighborhood discernibility and applied it to neighborhood rough sets. They proposed a feature selection algorithm based on maximal neighborhood discernibility. This algorithm (denoted by HARCD) used Chebyshev distance as the distance measure and set the parameter ϵ to vary from 0.01 to 0.1 in steps of 0.01.

(4) Wang et al. [\[19](#page-18-0)] proposed the K-nearest neighborhood rough set model based on δ -neighborhood rough sets and K-nearest neighbor relation, and applied it to attribute reduction. This algorithm (denoted by KNNRS) used Euclidean distance as the distance measure and set the parameter K to vary from 0.01N to 0.1N in steps of 0.01N, where N represents the number of samples.

(5) Qu et al. [\[27](#page-18-0)] proposed the adaptive neighborhood rough set model based on the label distribution near the sample, and used it to design a maximum relevance minimum redundancy-based feature selection algorithm. This algorithm (denoted by FSMRI) used Euclidean distance as the distance measure.

To evaluate the performance of different feature selection algorithms, the following two parts are adopted in the experiments: (1) evaluate the feature selection process; (2) evaluate the attribute groups selected. For Part (1), the running time is recorded for comparison. For Part (2), the KNN and Decision Tree algorithms in Matlab are used to evaluate the accuracies and balanced accuracies of the attribute groups selected by different feature selection algorithms. The parameter K in KNN is set to vary from 1 to 10, and the Gini index is used as the partition measure of the decision tree. The ten-fold cross validation is applied to each dataset when evaluating the accuracy and balanced accuracy of different attribute groups. The experiments are run in MATLAB2023a, and the hardware environment is as follows: Intel(R) Core(TM) i9-13900HX CPU @ 2.20 GHz with 32 GB of RAM.

4.2. The analysis of experiments

According to Table [3](#page-9-0), the SSAANRS ranks third among the six algorithms compared. Regarding running time, the SSAANRS is less than TNN about two times, ENUM about four times, and HARCD about three times. From Table [4](#page-9-0) and Table [5,](#page-10-0) it can be seen that SSAANRS is less than KNNRS and more than the other algorithms in the number of attributes selected, but there is not much diversity. Therefore, in the process of feature selection, SSAANRS shows better performance.

Fig. [3](#page-11-0) describes the trends in the performance of the diverse algorithms on two classifiers KNN and Decision Tree. It is clear that SSAANRS outperforms other algorithms in most datasets, particularly in the case of the Decision Tree algorithm. Moreover, more details are perceived in Table [6](#page-12-0) to Table [11.](#page-17-0) In terms of the accuracy and balanced accuracy in the case of the KNN classifier with diverse K, the SSAANRS proves to be the best, which outperforms in most datasets compared with other algorithms. For the decision tree classifier, both the accuracy and balanced accuracy, the SSAANRS has the best experiment results. In addition, from Fig. [4](#page-12-0), the

The number of attributes selected by different algorithms.

Fig. 3. The performance of different algorithms on two classifiers.

SSAANRS owns the best average performance. Hence, we can obtain that the SSAANRS performs stably and robustly. Interestingly, in some datasets, while the SSAANRS ranks not first in accuracy, in balanced accuracy it does. In addition, this phenomenon occurs in both of the classifiers. By contrast, other algorithms perform well in accuracy but not in balanced accuracy. This indicates that our method performs well in all decision classes, and the adaptive approach is necessary in some situations with complex data distribution.

The Wilcoxon pairwise test is applied to compare the experimental results and test whether a significant diversity exists between the SSAANRS and other algorithms in classification performance [\[1\]](#page-17-0). Here, we set the threshold as 0.05. From Table [12](#page-17-0), in light of the decision tree classifier, we can see that all the P-values are lower than 0.05 except for ENUM and HARCD in the accuracy measure. Besides, all P-values are lower than 0.05 in balanced accuracy except for HARCD, KNNRS, and RAW. Hence, for the decision tree classifier, we can obtain that the SSAANRS is significantly diverse from TNN, FSMRI, KNNRS, and RAW in accuracy and ENUM, TNN, and FSMRI in balanced accuracy. In light of the KNN classifier, it can be seen that all the P-values are lower than 0.05 except for ENUM, TNN, and HARCD in the accuracy measure. In addition, all P-values are lower than 0.05 in balanced accuracy except for ENUM, TNN, and HARCD. Therefore, for the KNN classifier, the results show that the SSAANRS is significantly different from FSMRI, KNNRS and RAW in both accuracy and balanced accuracy. Consequently, the statistical test shows the SSAANRS has a good classification performance.

5. Conclusions and future work

This paper creatively transforms three problems in the classical neighborhood construction approach into an optimization problem. In order to introduce SSA to solve the optimization problem, the label rate is designed and regarded as the fitness function. Driven by SSA, the adaptive neighborhood construction approach ignores the drawbacks of the classical approach and searches the surroundings of the sample, aiming to achieve the target of maxing the label rate. The adaptive neighborhood rough set model is constructed and a novel feature selection algorithm is proposed. The experiments indicate that the proposed algorithm can select the feature subsets with the optimal performance, providing a novel attempt to address the parameter problem in rough set theory from the optimization perspective. However, the high running time also reveals that the adaptive granulation to all samples remains in need of improvement.

Fig. 4. The averaged performance of different algorithms on two classifiers.

Table 6 The accuracy of different algorithm on KNN classifier.

no	datasets	algorithm	$K = 1$	$K = 2$	$K = 3$	$K = 4$	$K = 5$	$K = 6$	$K = 7$	$K = 8$	$K = 9$	$K = 10$	average
1	plrx	SSAANRS	0.6758	0.6533	0.6593	0.6863	0.6918	0.6995	0.7016	0.7049	0.7143	0.6940	0.6881
		ENUM	0.5824	0.6374	0.6016	0.6577	0.6412	0.6676	0.6401	0.6731	0.6731	0.6824	0.6457
		TNN	0.6643	0.6577	0.6385	0.6786	0.6962	0.7027	0.6973	0.7104	0.7187	0.6912	0.6855
		HARCD	0.6297	0.6725	0.6473	0.6615	0.6456	0.6560	0.6478	0.6808	0.6868	0.6940	0.6622
		FSMRI	0.5571	0.6319	0.5901	0.6505	0.6330	0.6610	0.6577	0.6659	0.6725	0.6874	0.6407
		KNNRS	0.6407	0.6676	0.6505	0.6692	0.6632	0.6549	0.6445	0.6714	0.6692	0.6808	0.6612
		RAW	0.6407	0.6676	0.6505	0.6692	0.6632	0.6549	0.6445	0.6714	0.6692	0.6808	0.6612
$\overline{2}$	ionosphere			0.8678									0.8727
		SSAANRS	0.8855		0.8781	0.8789	0.8772	0.8801	0.8726	0.8718	0.8595	0.8556	
		ENUM	0.8812	0.8601	0.8638	0.8413	0.8259	0.8302	0.8376	0.8328	0.8293	0.8308	0.8433
		TNN	0.8880	0.8875	0.9205	0.9242	0.9211	0.9188	0.9137	0.9128	0.9085	0.8966	0.9092
		HARCD	0.7738	0.7818	0.8125	0.8085	0.8251	0.8197	0.8293	0.8265	0.8299	0.8288	0.8136
		FSMRI	0.7396	0.7328	0.8123	0.8137	0.8425	0.8416	0.8444	0.8427	0.8433	0.8399	0.8153
		KNNRS	0.8641	0.8689	0.8450	0.8459	0.8422	0.8373	0.8311	0.8319	0.8311	0.8382	0.8436
		RAW	0.8641	0.8689	0.8450	0.8459	0.8422	0.8373	0.8311	0.8319	0.8311	0.8382	0.8436
3	parkinsons	SSAANRS	0.9031	0.8923	0.8821	0.8872	0.8923	0.8744	0.8923	0.8718	0.8744	0.8923	0.8862
		ENUM	0.8846	0.8805	0.8733	0.8687	0.8733	0.8585	0.8723	0.8667	0.8733	0.8708	0.8722
		TNN	0.8359	0.8226	0.8149	0.7769	0.7728	0.7990	0.8359	0.8359	0.8359	0.8359	0.8166
		HARCD	0.8667	0.8667	0.8964	0.8887	0.8944	0.8846	0.8923	0.8872	0.8872	0.8918	0.8856
		FSMRI	0.6979	0.6949	0.7554	0.7492	0.7415	0.7477	0.7410	0.7503	0.7533	0.7513	0.7383
		KNNRS	0.8467	0.8221	0.8477	0.8318	0.8533	0.8410	0.8385	0.8190	0.8267	0.8128	0.8339
		RAW	0.8467	0.8221	0.8477	0.8318	0.8533	0.8410	0.8385	0.8190	0.8267	0.8128	0.8339
		(continued on next page)											

In the future, we will explore more efficient search strategies to improve the performance of the adaptive approach further. We will also discuss the expansion of the adaptive approach to multi-granulation knowledge discovery to achieve the no-parameterization.

KNNRS 0.6203 0.6282 0.6380 0.6446 0.6461 0.6513 0.6658 0.6692 0.6638 0.6616 0.6489 RAW 0.6203 0.6282 0.6380 0.6446 0.6461 0.6513 0.6658 0.6692 0.6638 0.6616 0.6489

SSAANRS 0.6346 0.6220 0.6864 0.6706 0.7023 0.6869 0.6850 0.6935 0.6925 0.6977 0.6771 ENUM 0.7706 0.7388 0.7668 0.7607 0.7724 0.7804 0.7879 0.7804 0.7832 0.7864 0.7728 TNN 0.6201 0.6294 0.6299 0.6364 0.6299 0.6355 0.6379 0.6430 0.6449 0.6449 0.6352 HARCD 0.8005 0.7888 0.7855 0.7944 0.7972 0.7893 0.7850 0.7879 0.7827 0.7846 0.7896 FSMRI 0.6164 0.6350 0.6808 0.6710 0.6930 0.6911 0.6935 0.6874 0.6841 0.6794 0.6732 KNNRS 0.8561 0.8248 0.8028 0.7925 0.8051 0.7995 0.7953 0.7893 0.7776 0.7799 **0.8023** RAW 0.8561 0.8248 0.8028 0.7925 0.8051 0.7995 0.7953 0.7893 0.7776 0.7799 **0.8023**

CRediT authorship contribution statement

Caihui Liu: Writing – review & editing, Validation, Supervision, Methodology, Conceptualization. **Bowen Lin:** Writing – original draft, Validation, Software, Methodology, Data curation, Conceptualization. **Duoqian Miao:** Writing – review & editing, Supervision.

Declaration of competing interest

10 glass1

The authors declare that they have no known competing financial interests or personal relationships that could have appeared to influence the work reported in this paper.

The accuracy of different algorithm on KNN classifier (Continued).

algorithm $K = 1$ $K = 2$ $K = 3$ $K = 4$ $K = 5$ $K = 6$ $K = 7$ $K = 8$ $K = 9$ $K = 10$ datasets no	average
SSAANRS 0.9388 0.9253 0.9309 0.9326 0.9365 0.9264 0.9303 0.9287 0.9298 0.9281	0.9307
ENUM 0.7298 0.7663 0.7365 0.7236 0.7146 0.7056 0.7017 0.7051 0.6753 0.6736	0.7132
TNN 0.8854 0.8640 0.8787 0.8410 0.8393 0.8393 0.8438 0.8427 0.8393 0.8444	0.8518
0.6916 HARCD 0.7140 0.7140 0.6983 0.7051 0.6899 0.6736 0.6708 0.6685 0.6770 11 wine	0.6903
0.9292 FSMRI 0.9287 0.9326 0.9140 0.9079 0.9169 0.9135 0.9219 0.9169 0.9230	0.9204
KNNRS 0.7579 0.7303 0.7096 0.6927 0.7090 0.7169 0.7551 0.7135 0.7174 0.7140	0.7216
RAW 0.7551 0.7579 0.7303 0.7135 0.7096 0.6927 0.7090 0.7169 0.7174 0.7140	0.7216
SSAANRS 0.7304 0.7176 0.7429 0.7307 0.7252 0.7343 0.7438 0.7210 0.7271 0.7301	0.7303
ENUM 0.5514 0.5617 0.5708 0.5818 0.5778 0.5717 0.5687 0.5705 0.5857 0.5906	0.5731
TNN 0.4809 0.5392 0.5255 0.5608 0.5337 0.5441 0.5307 0.5334 0.5389 0.5416	0.5329
HARCD 0.6018 0.5778 0.6158 0.6240 0.6343 0.6271 0.6319 0.6286 0.6304 0.6255 12 sar	0.6197
FSMRI 0.3422 0.3301 0.3720 0.4046 0.4195 0.4173 0.4210 0.4119 0.4043 0.4298	0.3953
KNNRS 0.8188 0.8055 0.7538 0.7903 0.8128 0.8170 0.8155 0.8100 0.7991 0.7897	0.8013
RAW 0.8055 0.7538 0.7903 0.8128 0.8170 0.8188 0.8155 0.8100 0.7991 0.7897	0.8013
SSAANRS 0.6700 0.5914 0.5955 0.5853 0.6038 0.5848 0.5698 0.5635 0.5645 0.5545	0.5883
ENUM 0.5581 0.5490 0.5535 0.5559 0.5604 0.5475 0.5611 0.5556 0.5611 0.5540	0.5556
TNN 0.5703 0.5442 0.5589 0.5774 0.5525 0.5686 0.5559 0.5551 0.5462 0.5300	0.5559
hill HARCD 0.6248 0.5322 0.5686 0.5746 0.5596 0.5652 0.5441 0.5348 0.5315 0.5272 13	0.5563
FSMRI 0.5356 0.5348 0.5360 0.5348 0.5462 0.5404 0.5370 0.5360 0.5368 0.5480	0.5386
KNNRS 0.5944 0.5375 0.5616 0.5462 0.5513 0.5612 0.5535 0.5536 0.5396 0.5414	0.5540
RAW 0.5944 0.5616 0.5462 0.5513 0.5612 0.5535 0.5536 0.5375 0.5396 0.5414	0.5540
SSAANRS 0.5625 0.5500 0.4833 0.4438 0.4292 0.3979 0.4688 0.4417 0.3688 0.4354	0.4581
0.7229 ENUM 0.7000 0.8104 0.6604 0.6021 0.5854 0.5646 0.5625 0.5021 0.4313	0.6142
TNN 0.1333 0.2708 0.2396 0.1313 0.1417 0.1375 0.1792 0.1813 0.1750 0.1583	0.1748
0.6958 0.5313 0.5208 0.4250 HARCD 0.9021 0.7438 0.7167 0.6833 0.6646 0.3563 14 gc	0.6240
FSMRI 0.2229 0.0854 0.1667 0.2271 0.1917 0.2375 0.1583 0.1542 0.1792 0.2521	0.1875
KNNRS 0.2292 0.2958 0.3375 0.1875 0.1708 0.1583 0.1417 0.1625 0.2604 0.1458	0.2090
RAW 0.2292 0.1708 0.2958 0.3375 0.2604 0.1875 0.1583 0.1417 0.1458 0.1625	0.2090
SSAANRS 0.8840 0.8907 0.8974 0.9000 0.9042 0.9054 0.9070 0.9107 0.9148 0.8996	0.9014
ENUM 0.8213 0.8353 0.8606 0.8735 0.8796 0.8731 0.8634 0.8714 0.8677 0.8664	0.8612
TNN 0.9190 0.9394 0.9411 0.9132 0.9327 0.9332 0.9371 0.9411 0.9413 0.9394	0.9337
HARCD 0.9105 0.9271 0.9276 wdbc 0.9139 0.9237 0.9304 0.9306 0.9311 0.9311 0.9299 15	0.9256
FSMRI 0.8434 0.8710 0.8910 0.8917 0.9070 0.9011 0.9130 0.9067 0.9086 0.9070	0.8941
0.9299 KNNRS 0.9156 0.9223 0.9251 0.9236 0.9327 0.9318 0.9293 0.9329 0.9308	0.9274
RAW 0.9223 0.9299 0.9156 0.9251 0.9236 0.9327 0.9318 0.9293 0.9329 0.9308	0.9274
SSAANRS 0.6901 0.6316 0.6000 0.5930 0.5936 0.6374 0.6433 0.6257 0.6257 0.6491	0.6289
ENUM 0.5450 0.5526 0.5515 0.6064 0.5930 0.6275 0.6310 0.6503 0.6409 0.5889	0.5987
TNN 0.6374 0.6199 0.6199 0.6257 0.6292 0.6140 0.6140 0.6363 0.6433 0.6433	0.6283
HARCD 0.6316 0.6023 0.6023 0.6082 0.6199 0.6199 0.6404 0.6398 0.6906 0.6737 16 tc	0.6329
FSMRI 0.6374 0.6719 0.5965 0.5556 0.6374 0.6608 0.6608 0.6766 0.6433 0.6374	0.6378
KNNRS 0.4719 0.5205 0.5620 0.4901 0.5532 0.5550 0.5760 0.5836 0.5667 0.5766	0.5456
0.4719 RAW 0.4901 0.5205 0.5532 0.5620 0.5550 0.5760 0.5836 0.5667 0.5766	0.5456
SSAANRS 0.8226 0.8242 0.9000 0.8161 0.8032 0.8484 0.8452 0.8387 0.8323 0.8387	0.8369
ENUM 0.7339 0.7548 0.7016 0.7403 0.7290 0.7177 0.7242 0.7371 0.7065 0.7274	0.7273
TNN 0.9032 0.8290 0.8097 0.8371 0.8387 0.8226 0.7968 0.8355 0.8371 0.8274	0.8337
HARCD 0.7161 0.7129 0.7000 17 colon 0.6613 0.6484 0.6694 0.6581 0.6516 0.6016 0.6306	0.6650
FSMRI 0.6452 0.6855 0.7000 0.7097 0.7419 0.7371 0.7548 0.7371 0.7565 0.7548	0.7223
KNNRS 0.7984 0.8258 0.8387 0.7984 0.7742 0.8500 0.7887 0.7742 0.7726 0.7613	0.7982
RAW 0.7984 0.8258 0.8500 0.8387 0.7984 0.7887 0.7742 0.7742 0.7726 0.7613	0.7982

Table 8

The balanced accuracy of different algorithm on KNN classifier.

Table 8 (*continued*)

The balanced accuracy of different algorithm on KNN classifier (Continued).

Data availability

Data will be made available on request.

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Table 12

The wilcoxon test results of SSAANRS and other algorithm.

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